

Playside Assignment	Position		Backside Assignment
	Center		Even Front = BS block on first DL Odd Front = Double on nose
Even Front = Man on 1, 2, or 3 Tech Odd Front = Double Nose	Guard		Skip pull to first open gap PS unless BS 3 tech or 4I. If BS 3 tech or 4i, make a "You" call to tackle. Tackle will pull, you will down block on 3 Tech or 4i.
Even Front = Man on 1, 2, or 3 Tech Odd Front = Double Nose	Tackle		If no you call, work to 2nd level. If "You" call is made, skip pull to first open gap, block 2nd level defender.
Even Front = Man on EMOL Odd Front = Block 4i. Pin 4i in, or work them out.	т		
X- PS = Run Block, BS = Screen or Quick Game Y- PS = Run Block, BS = Screen or Quick Game			
H- PS = Run Block, BS = Screen or Quick Game Z- PS =			Run Block, BS = Screen or Quick Game
QB- Footwork: Catch ball and open to meet T at mesh point. Mesh point parallel to the LOS. Should be 2 steps from snap to mesh point. After mesh, boot away from play call with depth to attract EMOL BS.			

"YOU" Call Example:

