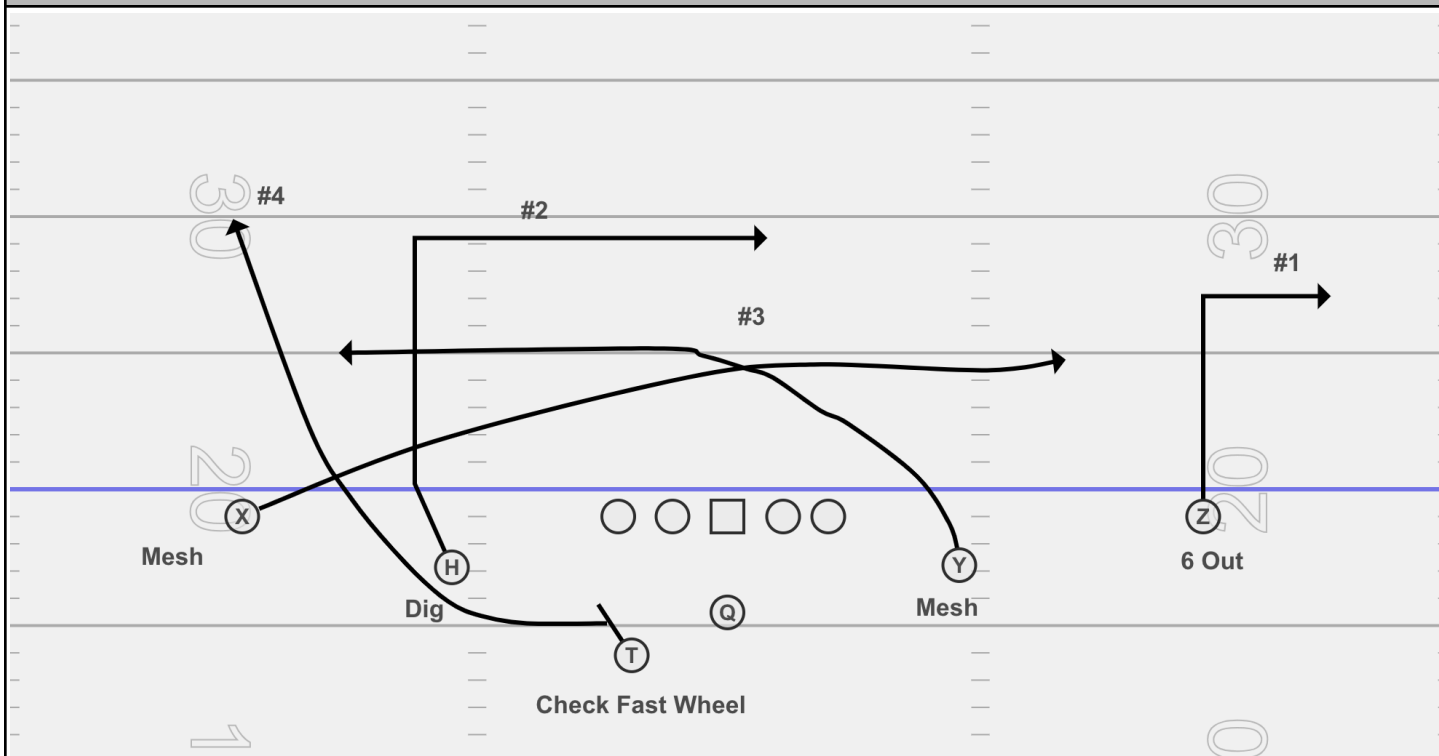


92 (MESH)



Playside Assignment	Position	Backside Assignment
PASS PRO	Center	
PASS PRO	Guard	PASS PRO
PASS PRO	Tackle	PASS PRO
	T	PASS PRO

X- Mesh. You are always the bottom of mesh. Run as close to the Y as possible. Call out man coverage if you see it. Sit in zone, climb in man.

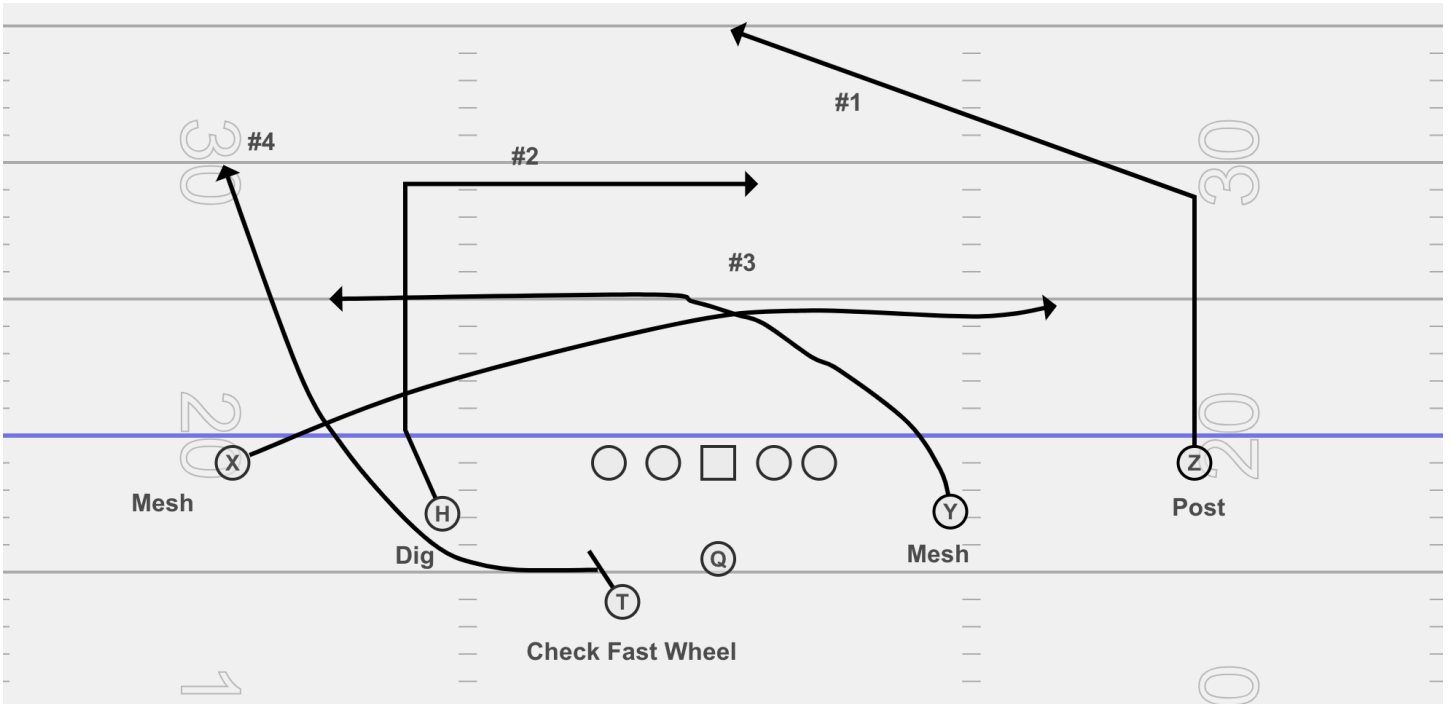
Y- Mesh. Set the Mesh at 6 yards from the center. Run through the heels of the LB. You will always be the top of the mesh.

H- Pull Dig. Try to make the OLB turn his hips and follow you before running the dig. Read the MLB to determine if you sit. Watch for Tampa 2 coverage.

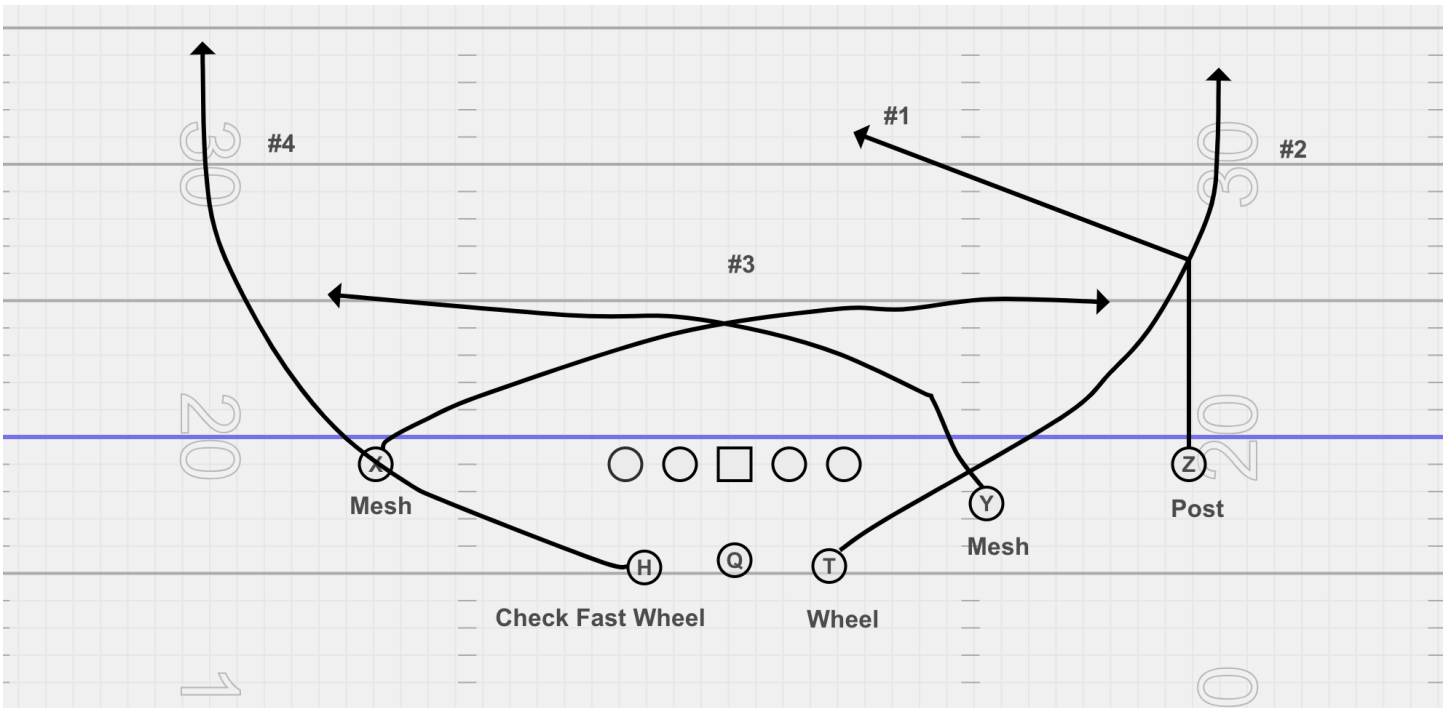
Z- Post. If it is 2 high, notice where the space will open up from the SS chasing the dig route. If 1 high, can run MOR.

QB- Progression: 6-Out to Dig to Mesh. Check leverage for fast wheel.

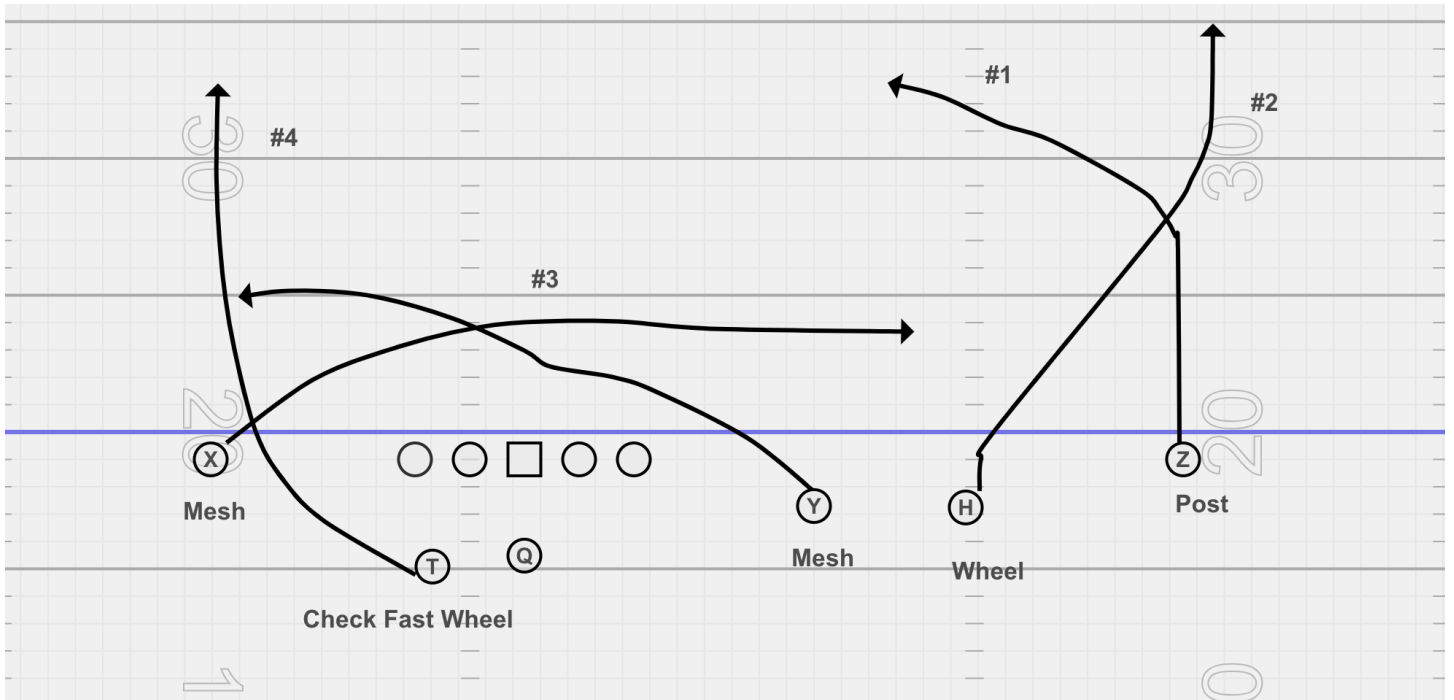
**Variations of Mesh:
Z-Post**



Double Wheel



Snake



Houston

