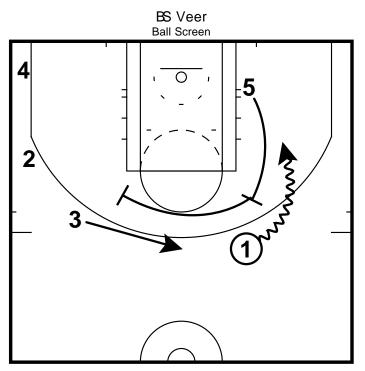


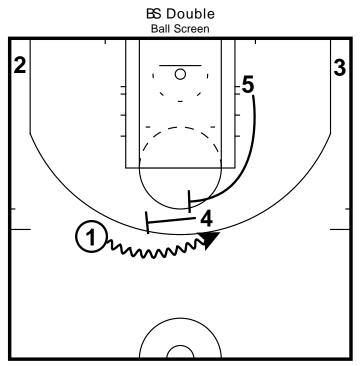
# Iowa State

#### Table of Contents

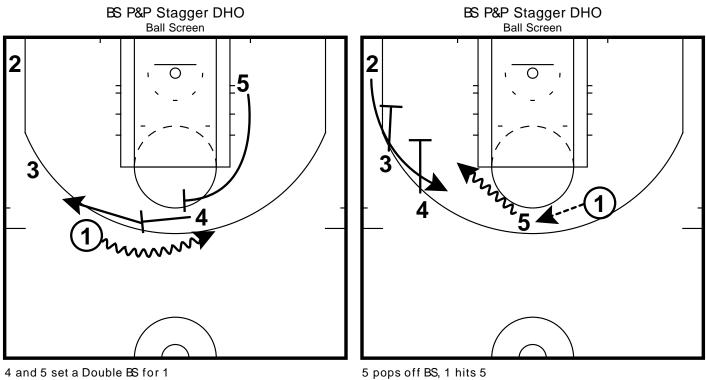
1.	Ball Screen	2
2.	Horns	12
3.	Cross	23
4.	Stagger	29
5.	Floppy	34
6.	Weave	38
7.	Blast	39
8.	Pin	41
9.	Thru	43
10.	BLOB	47
11.	SLOB	60



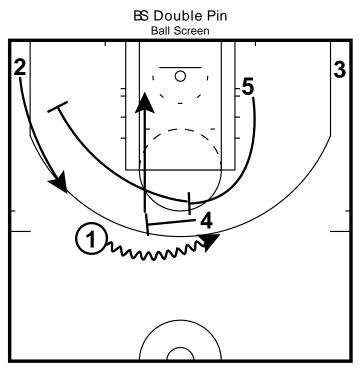
- 5 sets a BS for 1
- 1 looks to attack
- 5 then rolls to set pin for 3
- 1 looks for throw back if open



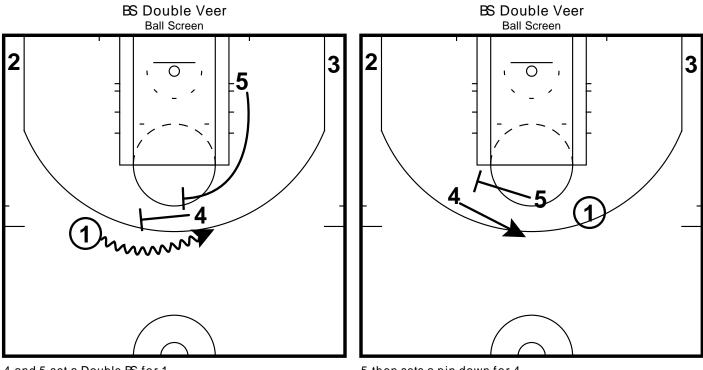
4 and 5 set a Double BS for 1 4 looks to pop and 5 rolls



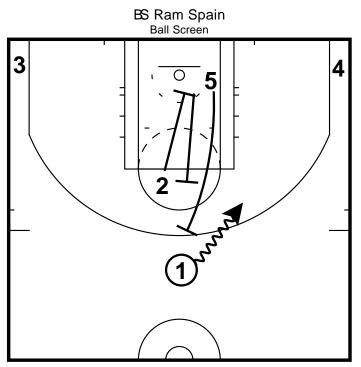
4 and 5 set a Double BS for 7 4 looks to pop and 5 rolls 5 pops off BS, 1 hits 5 3 and 4 set a stagger for 2 5 follows to DHO with 2



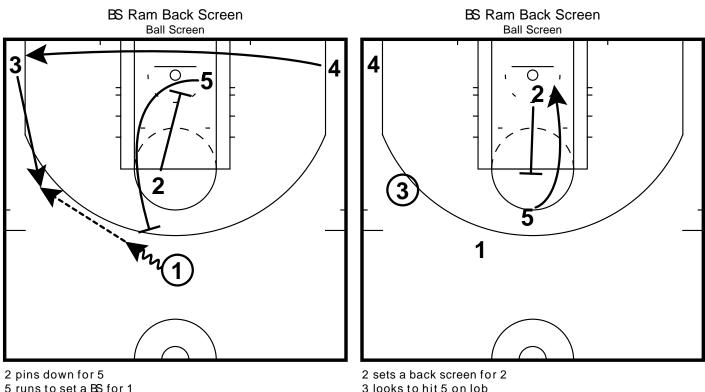
4 and 5 set a Double BS for 1 4 rolls to the rim 5 then rolls to pin down for 2



4 and 5 set a Double BS for 1 4 looks to pop and 5 rolls 5 then sets a pin down for 4 1 looks to throw back to 4

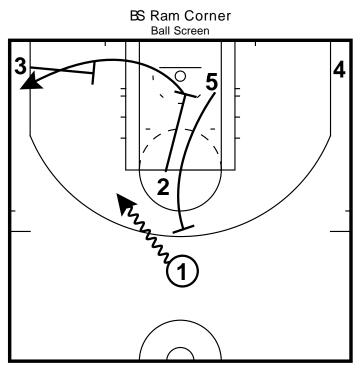


- 2 pins down for 5
- 5 runs to set a BS for 1 and rolls
- 2 sets a back screen on X5 and pops

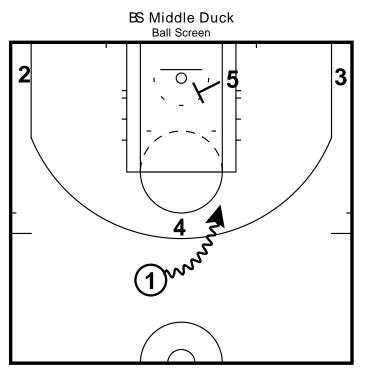


5 runs to set a BS for 1 4 clears to the opposite corner 3 fills up to wing, 1 hits 3

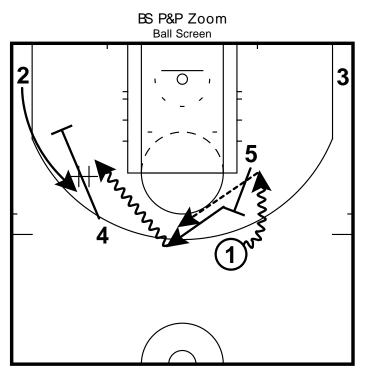
3 looks to hit 5 on lob



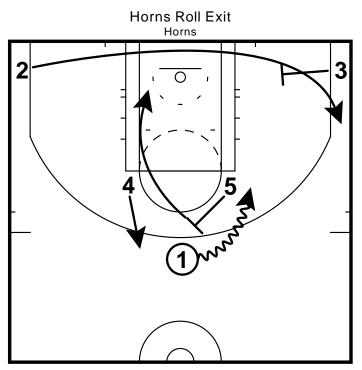
- 2 pins down for 5
- 5 runs to set a BS for 1 and rolls
- 3 screens for 2 to corner
- 1 looks to attack or hit corner if open



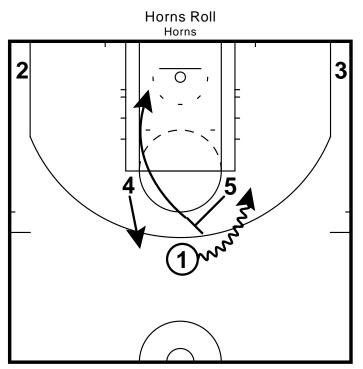
- 1 goes off 4's butt screen 5 looks to duck in
- 1 looks to attack or hit 5 for deep catch



5 sets a BS for 1 and pops 1 throws back to 5 4 sets a pin down for 2 5 follows to DHO with 2

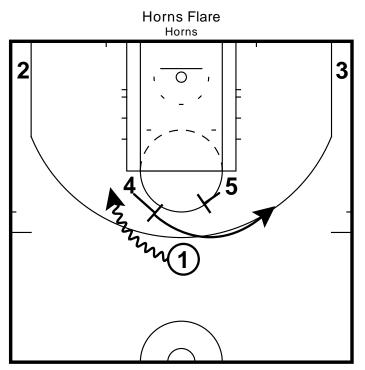


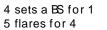
2 clears opposite corner 3 screens corner for 2 5 sets a BS for 5 and rolls, 4 fills 1 looks for clear lob for 5



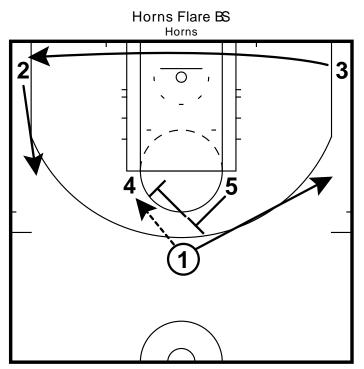
5 sets a BS for 1 and rolls 4 fills from behind

1 looks to attack, hit 5 or throwback

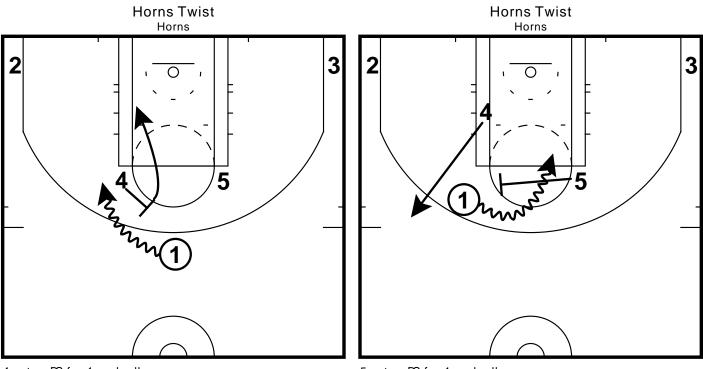




1 looks to attack or hit 4 off screen

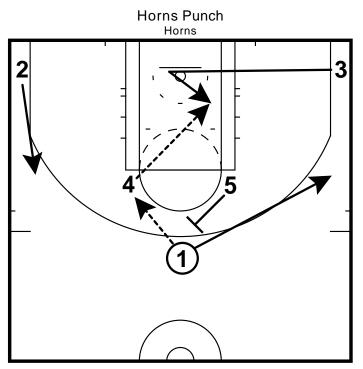


1 hits 4, 3 clears corner, 2 fills up 5 sets a flare for 1 5 then sets a BS for 4 and rolls

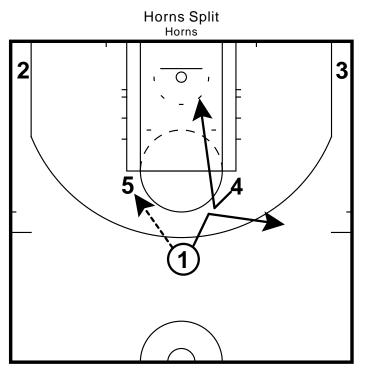


4 sets a BS for 1 and rolls

5 sets a BS for 1 and rolls 4 replaces from behind

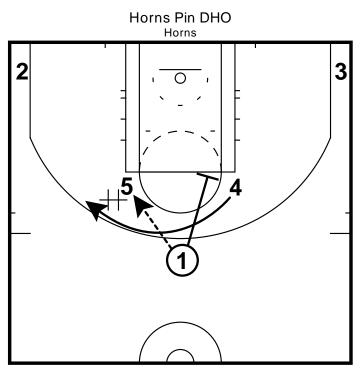


1 hits 4, 3 clears to rim 5 flares for 1 3 stops in front to post up 4 looks to hit 3 in paint

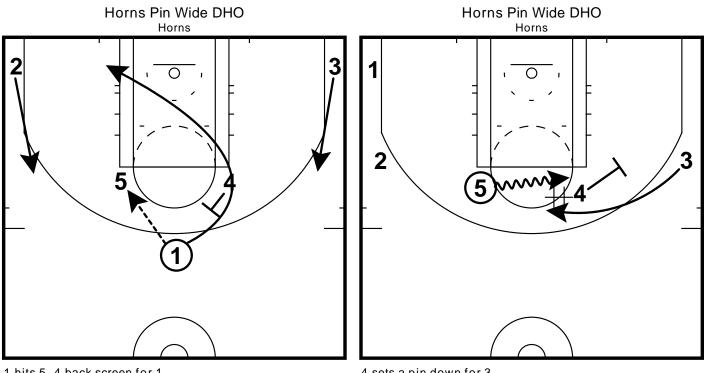




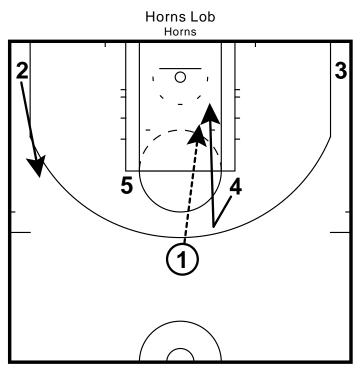
1 hits 5 1 and 4 split 5 looks for open man



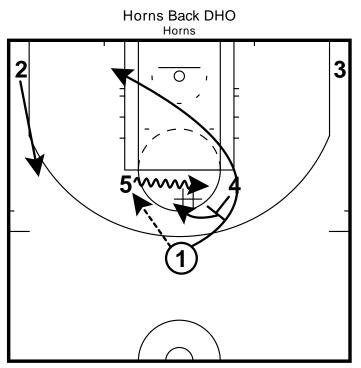
1 hits 5, 1 pins down for 4 5 DHO's with 4 coming to ball 4 looks to attack



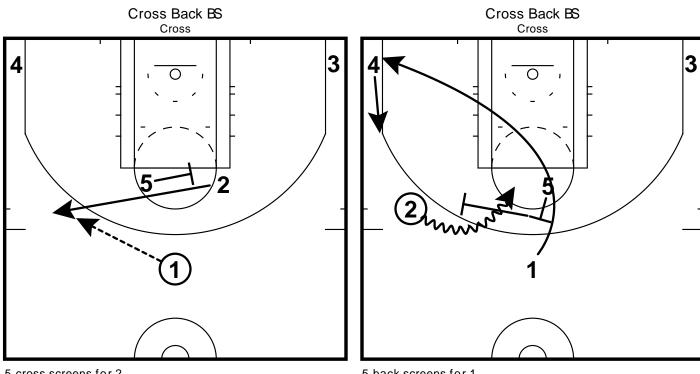
1 hits 5, 4 back screen for 1 1 goes to corner, 2 fills up 3 fills up 4 sets a pin down for 3 5 follows to DHO with 3 and rolls



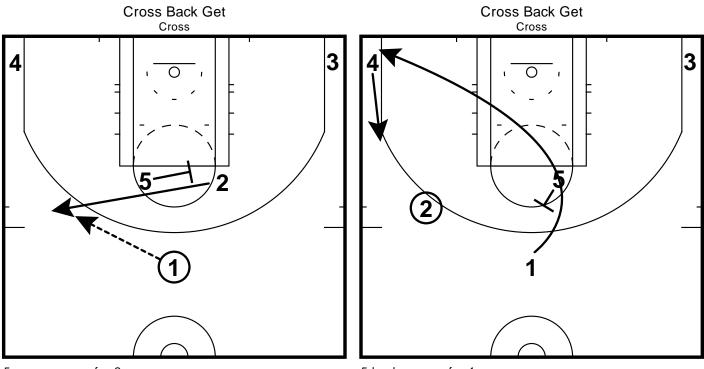
4 runs up to set a BS He flies back towards the rim 1 throws over top for 4



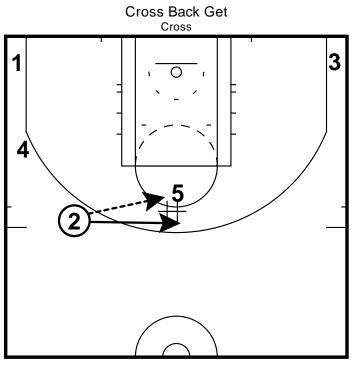
- 1 hits 5, 4 back screen for 1 1 goes to corner, 2 fills up 5 follows to DHO with 4

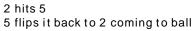


5 cross screens for 2 1 hits 2 5 back screens for 1 5 BS's for 2 and rolls 4 fills up

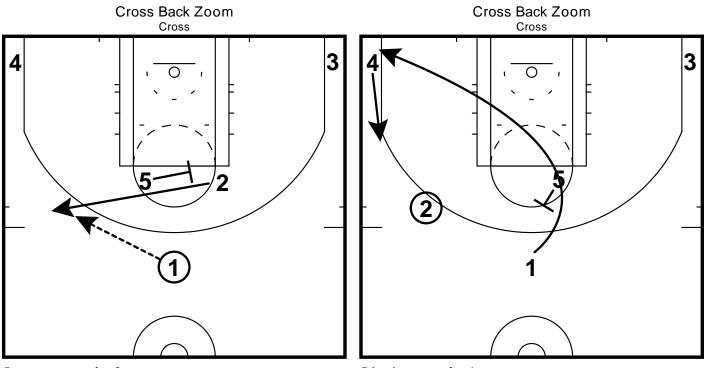


5 cross screens for 2 1 hits 2



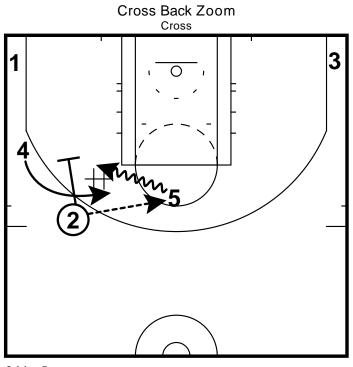


5 back screens for 1 4 fills up

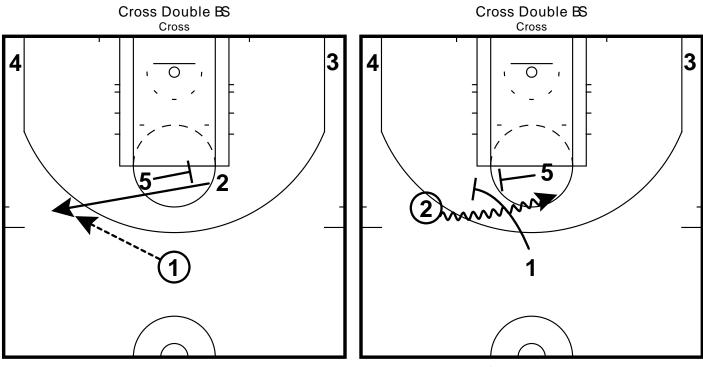


5 cross screens for 2 1 hits 2

5 back screens for 1 4 fills up



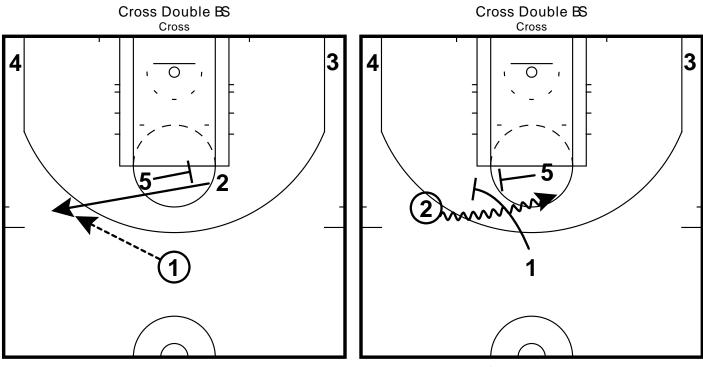
2 hits 5 2 pins down for 4 5 follows to DHO w



5 cross screens for 2

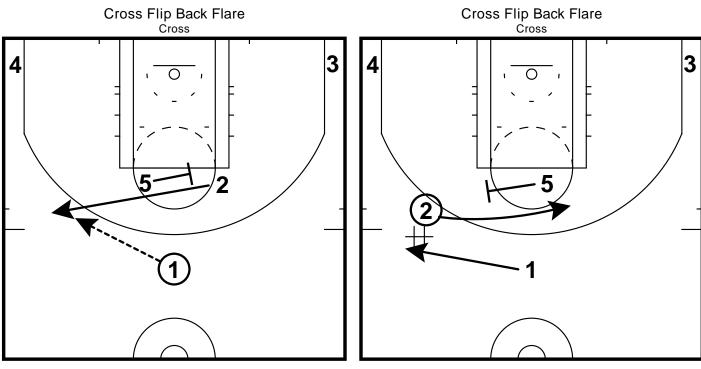
1 and 5 set a Double BS for 2

1 hits 2

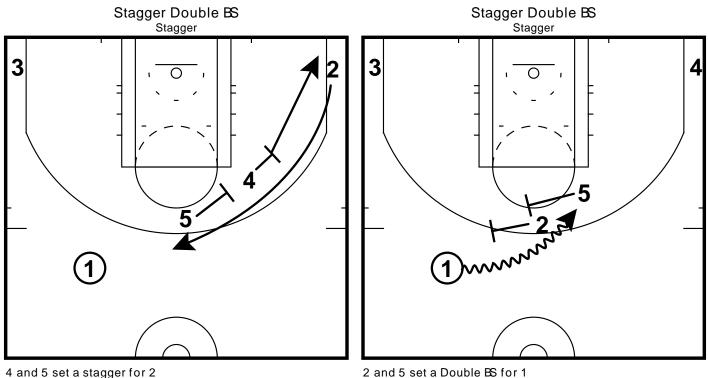


5 cross screens for 2 1 hits 2 1 and 5 set a Double BS for 2

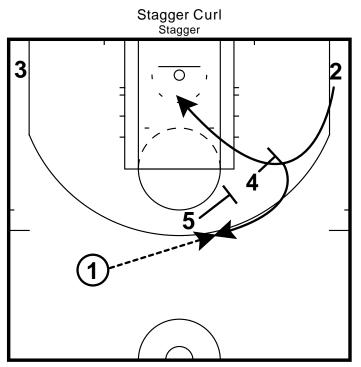
pg. 27



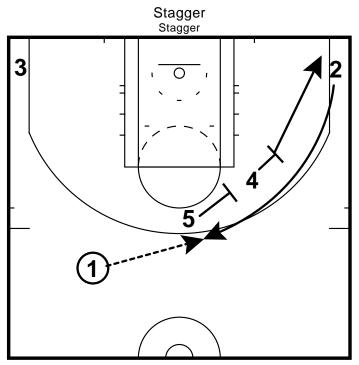
5 cross screens for 2 1 hits 2 2 flips it back to 1 coming to ball 5 flares for 2 2 looks to flare or curl



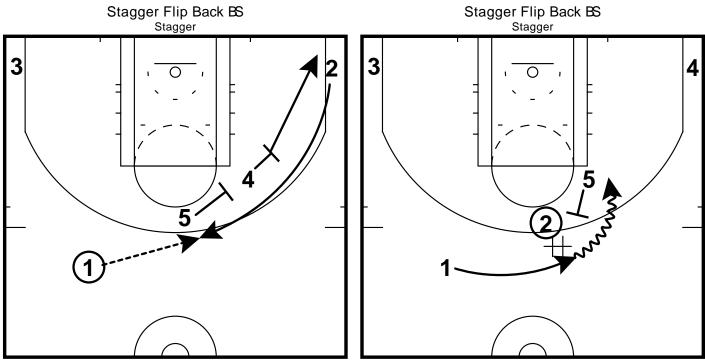
4 and 5 set a stagger for 2 4 goes to corner



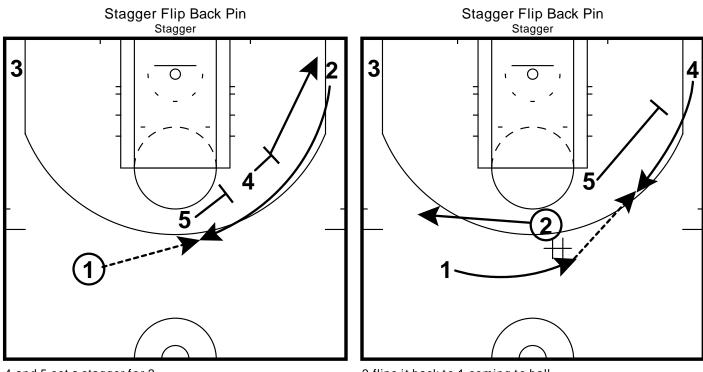
4 and 5 set a stagger for 2 2 curls off of 4 5 pins for 4, 1 hits 4 and he looks to attack



4 and 5 set a stagger for 2 4 goes to corner, 1 hits 2 They look to play on this catch



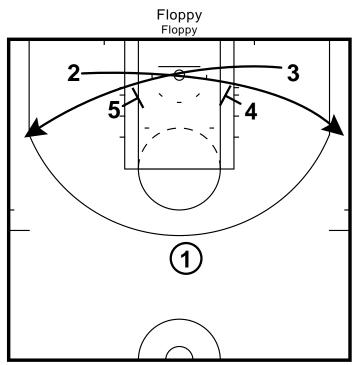
4 and 5 set a stagger for 2 4 goes to corner, 1 hits 2 2 flips it back to 1 coming to ball 5 follows to set a BS for 1 and rolls



4 and 5 set a stagger for 2 4 goes to corner, 1 hits 2

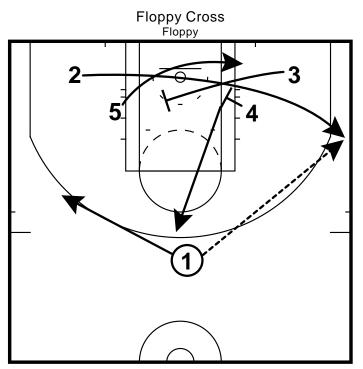
2 flips it back to 1 coming to ball 2 clears out, 5 pins down for 4 1 looks to hit 4

## Floppy



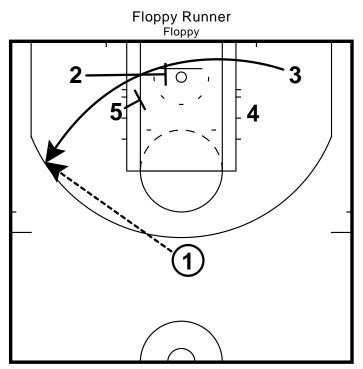
2 and 3 cross underneath 5 and 4 set pin downs for them 1 looks to hit whoever is open They look to play from there

## Floppy



- 2 crosses underneath, 4 screens 2 4 flashes to top, 1 hits 2 3 cross screens for 5 2 looks to hit 5 posting up

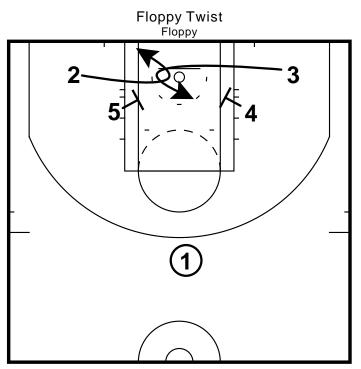
# Floppy



2 and 5 set a runner for 3 1 looks to hit 3

3 looks to curl and attack or shoot

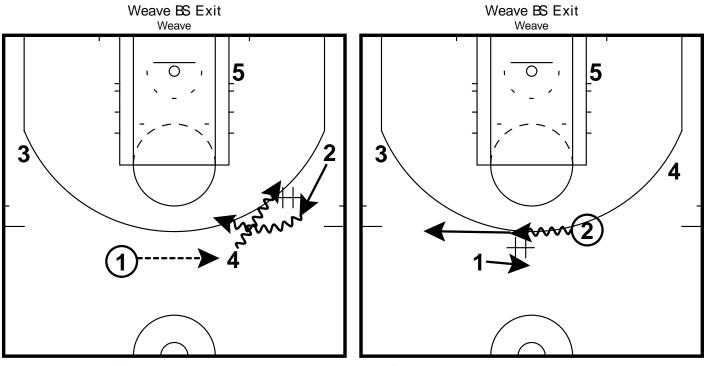
# Floppy



2 and 3 cross underneath

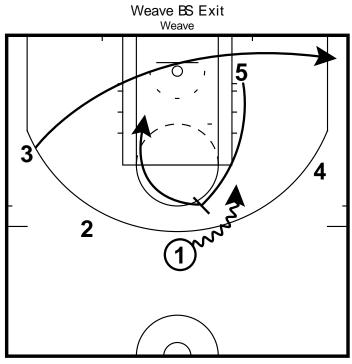
2 and 3 wrap around each other Then they go off screens on that side 1 looks to hit whoever is open and play

## Weave



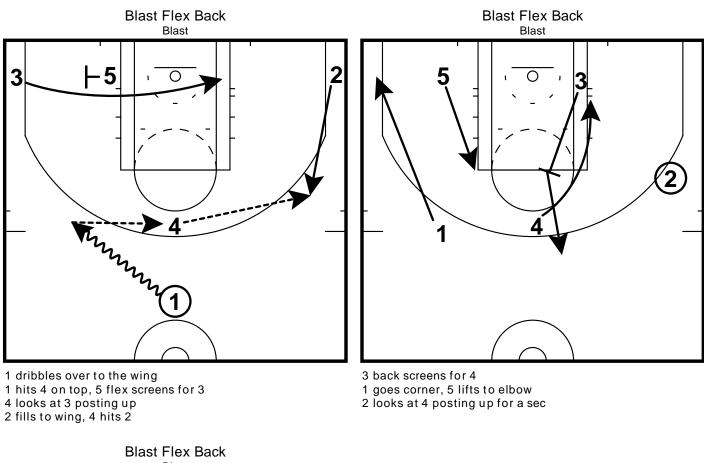
1 swings to 4, 4 DHO's with 2 2 dribbles up to the slot

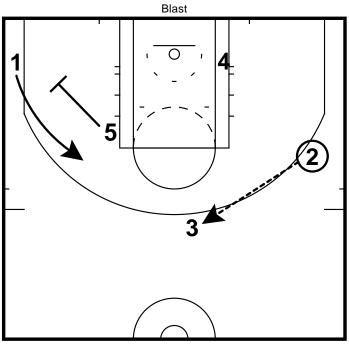
2 DHO's with 1 and spaces



5 runs to set a BS for 1 and rolls 3 exits to opposite corner

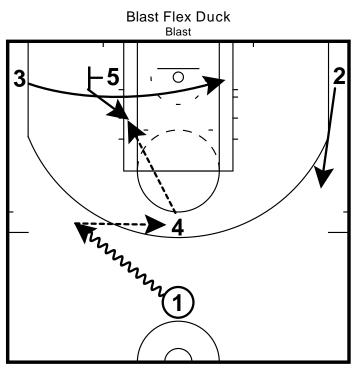
# Blast





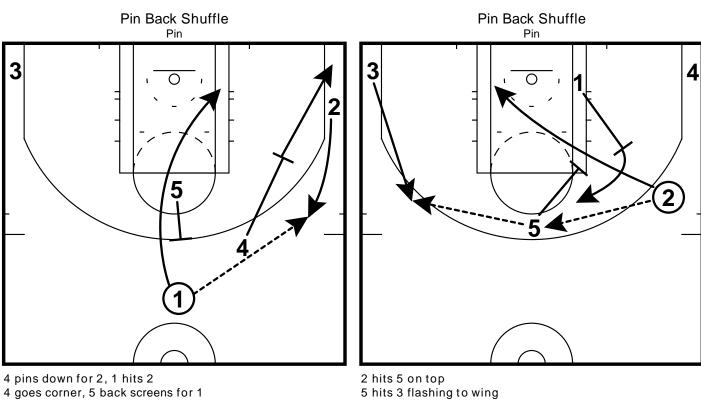
<sup>2</sup> hits 3 on top popping 5 pins away for 1, 3 looks to hit 1

# Blast



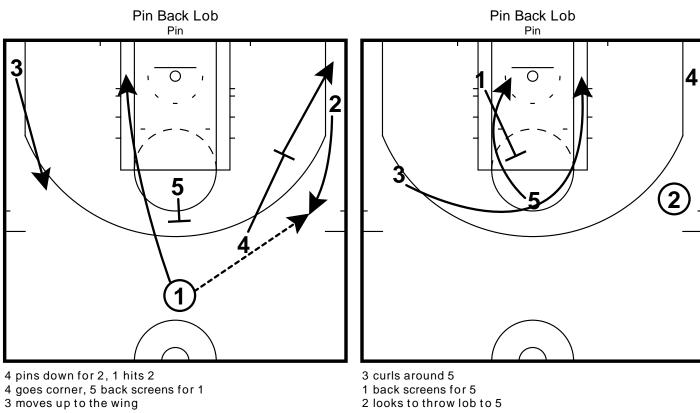
- 1 dribbles over to the wing 1 hits 4 on top, 5 flex screens for 3 5 ducks in after screening 4 looks to hit 5 posting up

Pin



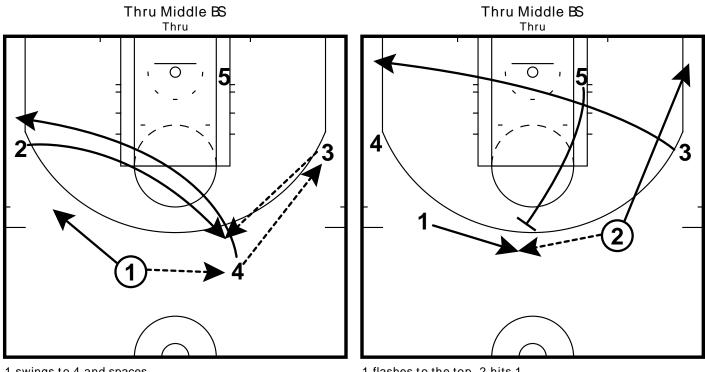
2 hits 5 on top 5 hits 3 flashing to wing 1 shuffles for 2 5 down screens for 1

Pin



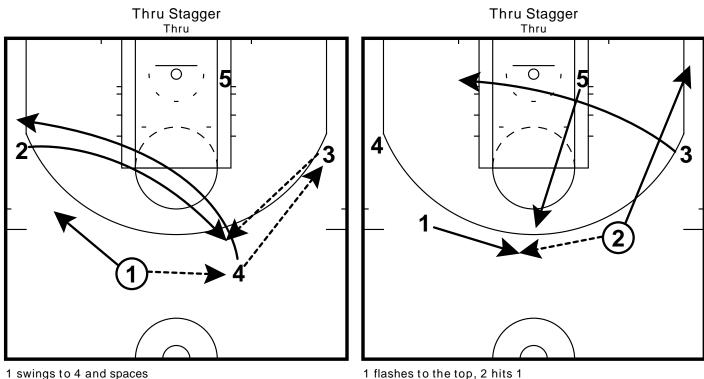
1 back screens for 5

- 2 looks to throw lob to 5



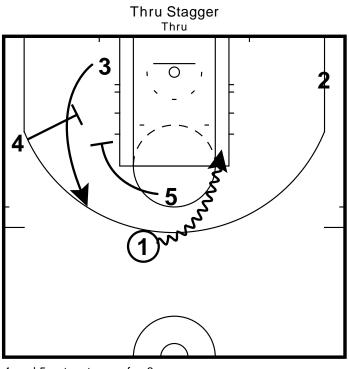
1 swings to 4 and spaces 4 swings to 3, 2 cuts to top 3 hits 2

- 1 flashes to the top, 2 hits 1
- 2 spaces to corner
- 3 cuts opposite corner
- 5 runs to set a BS in the middle and rolls



1 swings to 4 and spaces 4 swings to 3, 2 cuts to top 3 hits 2

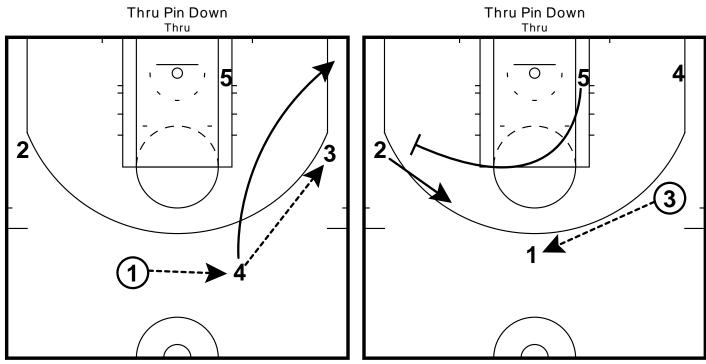
- 2 spaces to corner 3 cuts through the middle
- 5 runs near the top of key



4 and 5 set a stagger for 3

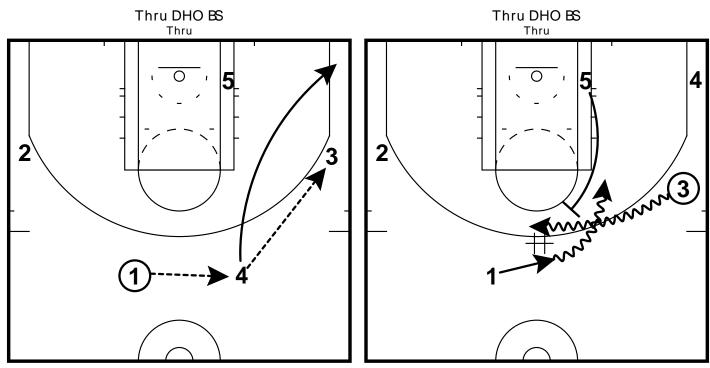
1 looks to attack

If 1 has nothing, looks back for 3

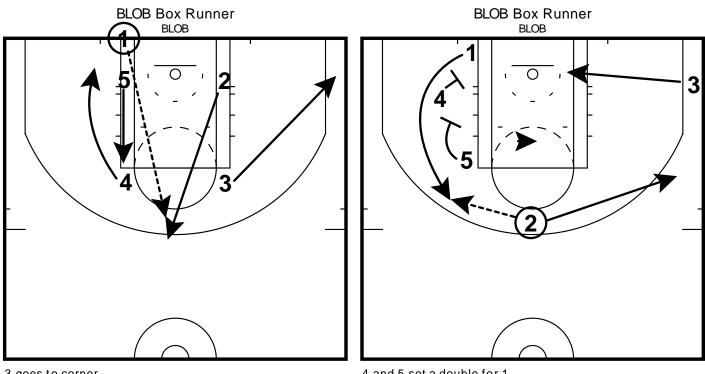


1 swings to 4, 4 swings to 3 4 goes to the corner

3 hits 1 on top 5 runs up then sets a pin down for 2

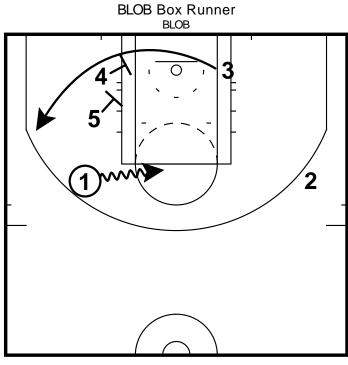


1 swings to 4, 4 swings to 3 4 goes to the corner 3 DHO's with 1 coming to the ball 5 follows to set a BS for 1 and rolls



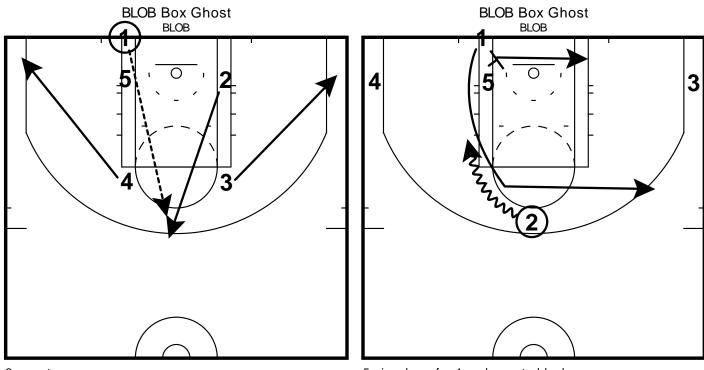
3 goes to corner 2 flashes top, 1 hits 2 5 pops back, 4 loops around

4 and 5 set a double for 1 2 hits 1 and then spaces 3 moves near the paint



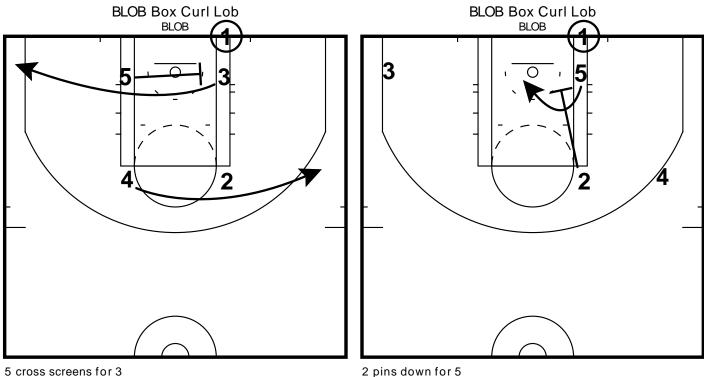
4 and 5 set a runner for 3

1 looks to attack as 3 comes off screen



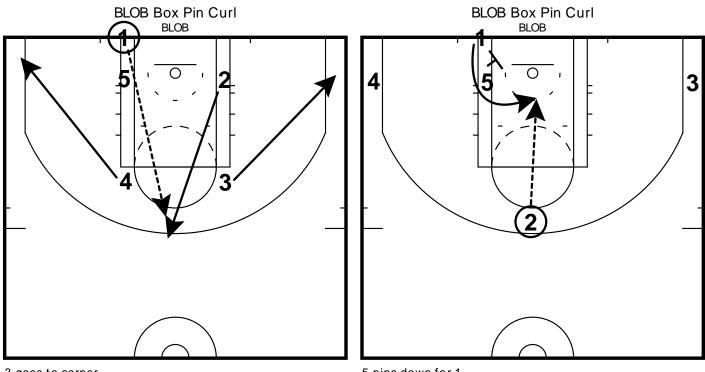
3 goes to corner 2 flashes top, 1 hits 2 4 cuts to strong corner

5 pins down for 1 and goes to block 1 runs to ghost BS for 2 2 looks to attack down hill



4 cuts over top of 2

2 pins down for 5 1 looks to lob it to 5

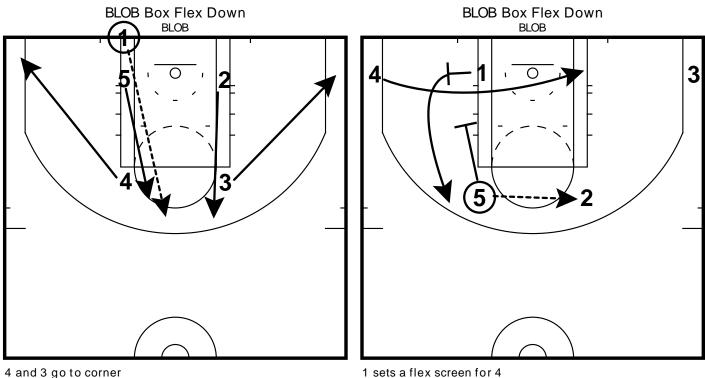


3 goes to corner 2 flashes top, 1 hits 2 4 cuts to strong corner

5 pins down for 1

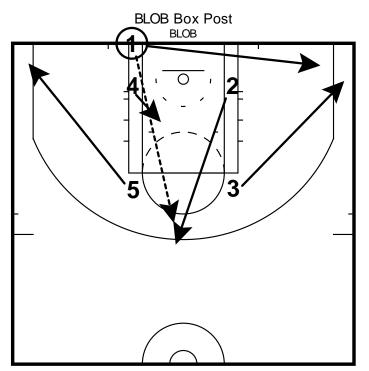
1 curls around 5's screen

2 looks to hit 1

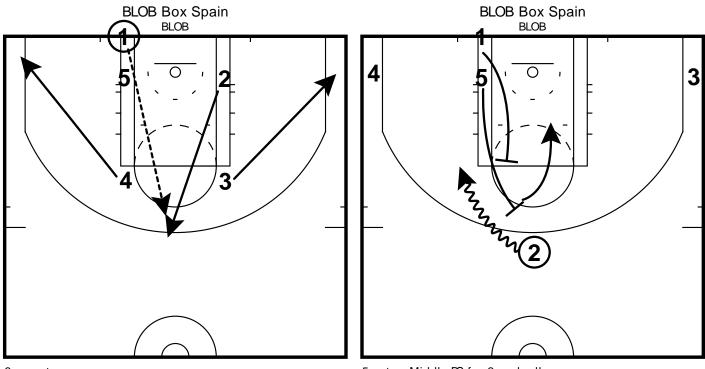


4 and 3 go to corner 5 pops back,1 hits 5 2 pops back as well

1 sets a flex screen for 4 5 swings to 2 5 pins down for 1



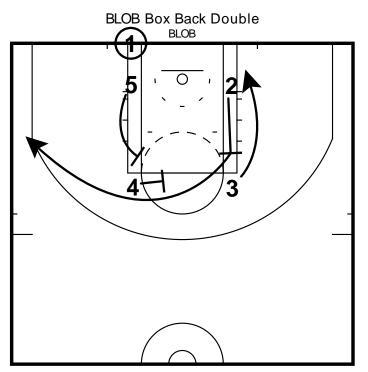
- 3 goes to corner, 2 flashes top, 1 hits 2 5 cuts to strong corner 4 ducks in, 2 looks to hit 4 posting



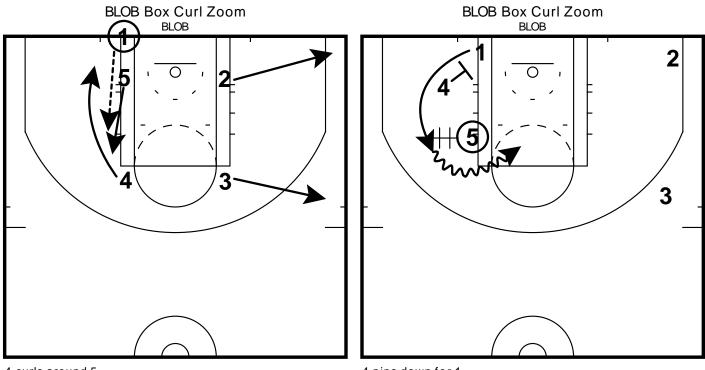
3 goes to corner 2 flashes top, 1 hits 2 4 cuts to strong corner

5 sets a Middle BS for 2 and rolls

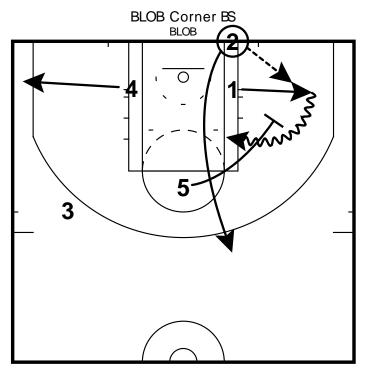
1 sets a back screen on X5 and pops



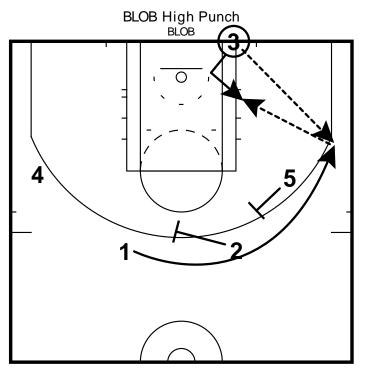
2 sets a back screen for 3 4 and 5 set a double for 2



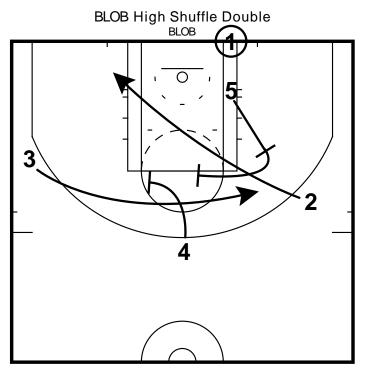
4 curls around 5 5 pops back, 1 hits 5 2 and 3 space to arc 4 pins down for 1 5 DHO's with 1 coming to ball



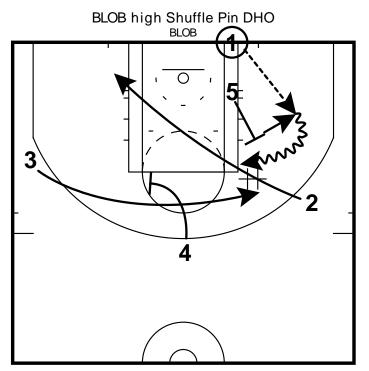
4 spaces to arc, 1 pops out 2 hits 1, 5 BS's for 1 2 sprints up top



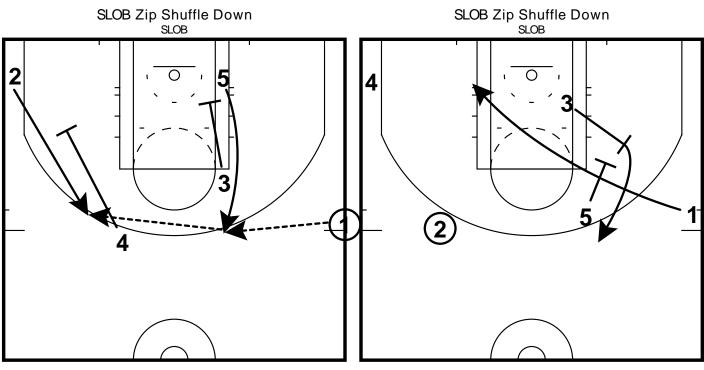
2 and 5 set a double for 1 3 hits 1, 5 ducks in, 1 hits 3



5 sets a shuffle for 2 4 and 5 set a double for 3



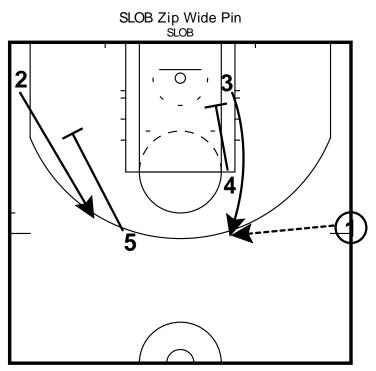
5 sets a shuffle for 2 1 hits 5 popping 4 pins away for 3 5 follows to DHO with 3 **SLOB** 



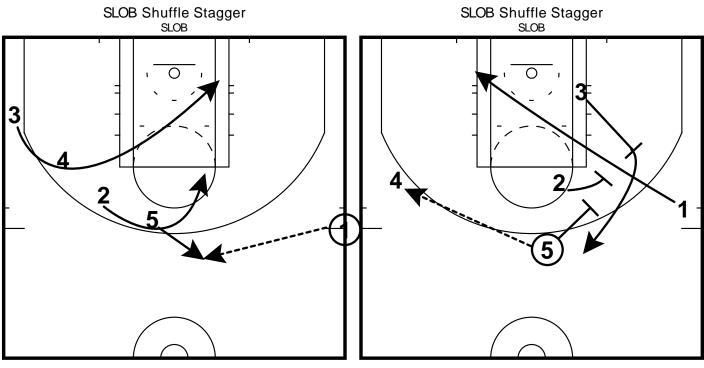
3 pins down for 5, 1 hits 5 4 pins away for 2 5 swings to 2

3 sets a shuffle for 1 5 pins down for 3

## **SLOB**



4 pins down for 3, 1 hits 3 5 pins down for 2 3 looks to hit 2 for 2 man game SLOB



3 curls around 4 2 curls around 5 1 hits 5

3 sets a shuffle for 1 5 swings to 4 2 and 5 set a stagger for 3