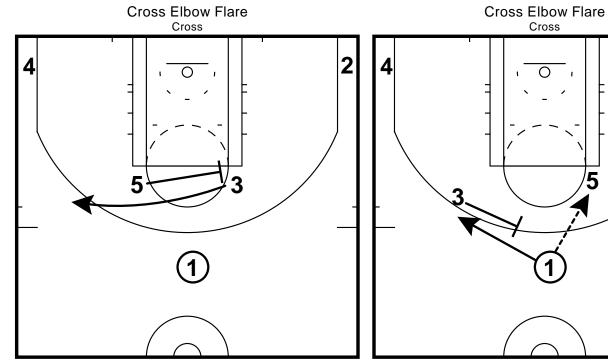


Indiana State

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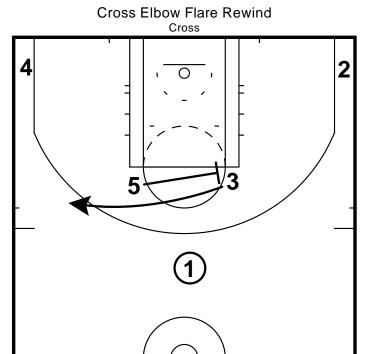
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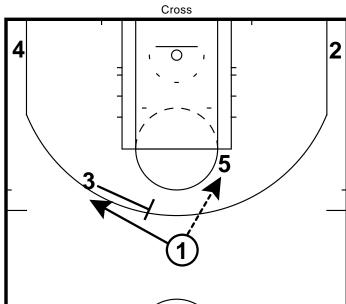






- 3 flares for 1, 5 looks for 1 3 will come off DHO from 5 if not open



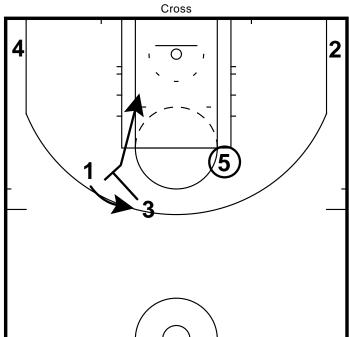


Cross Elbow Flare Rewind

5 cross screens for 3

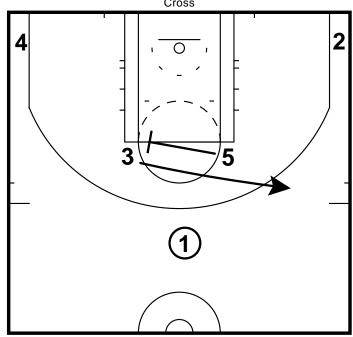
1 hits 5 on the elbow 3 flares for 1, 5 looks for 1





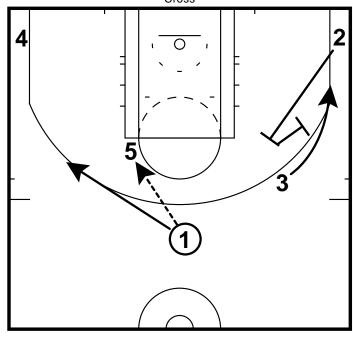
- 3 will come back to set screen for 1
- 3 looks to slip
- 5 reads slip, shot for 1 or DHO for 1

Cross Elbow Flare Rewind Away Cross

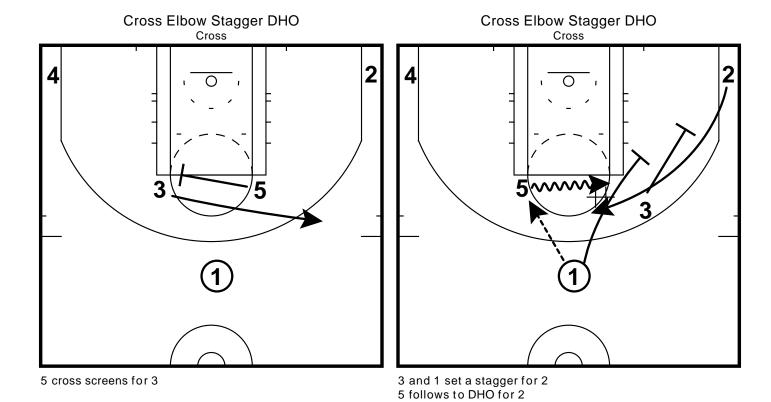


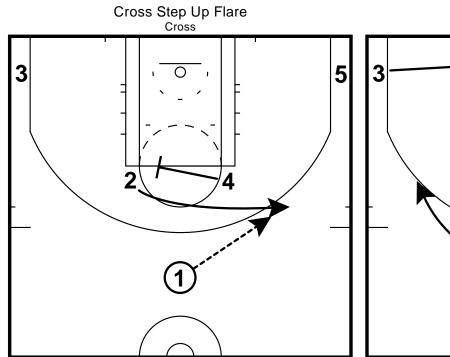
5 cross screens for 3

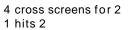
Cross Elbow Flare Rewind Away Cross

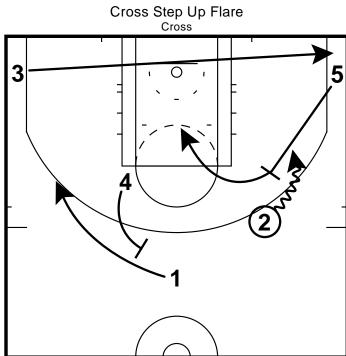


- 1 hits 5 and fakes handoff to 1
- 2 flares for 3
- 2 may set screen again for 3 Looking to slip at any point

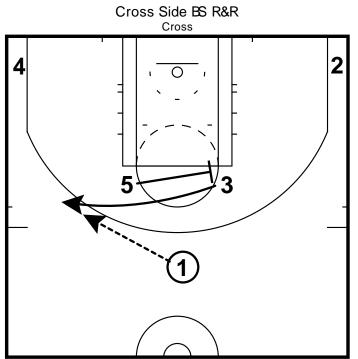


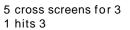


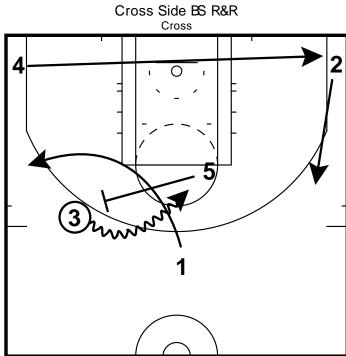




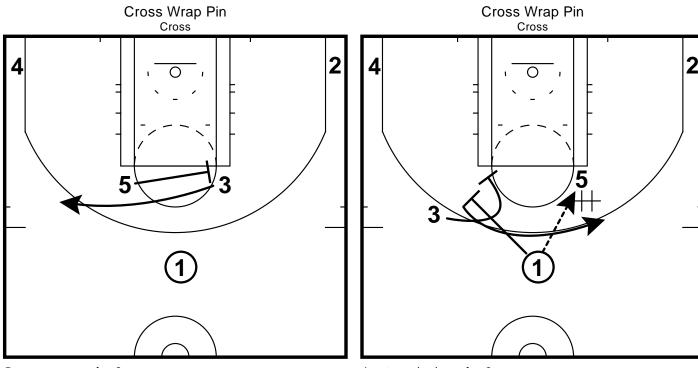
- 5 sets an outside BS for 2 and rolls
- 3 fills to corner before BS
- 4 flares for 1



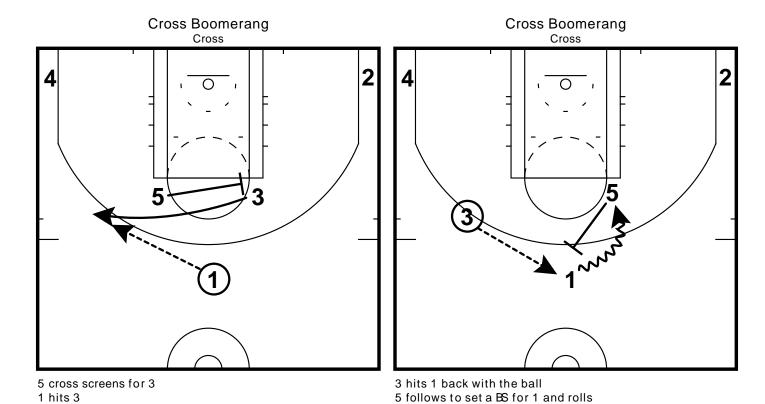


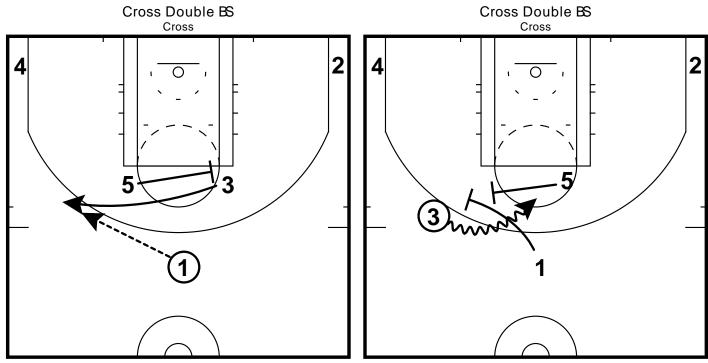


- 4 clears opposite corner, 2 fills up 5 sets a BS for 3 and rolls 1 loops and fills from behind

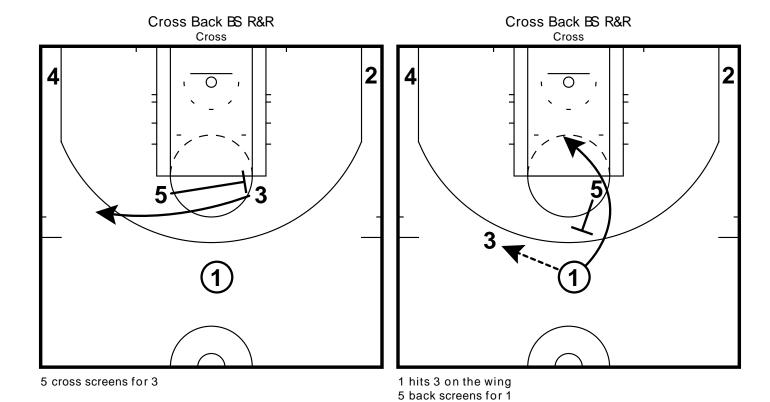


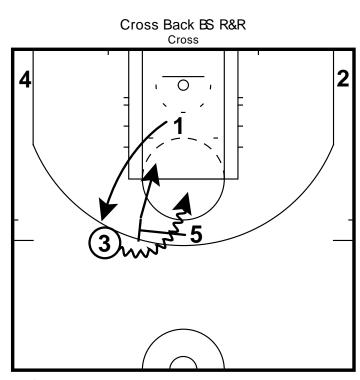
- 1 sets a pin down for 3 3 wraps around to pin for 1 5 DHO's with 1

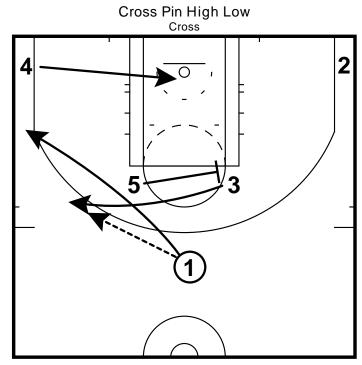


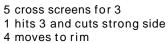


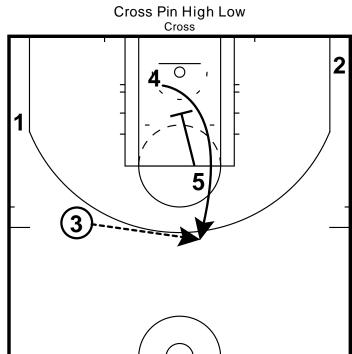
1 and 5 set a Double BS for 3



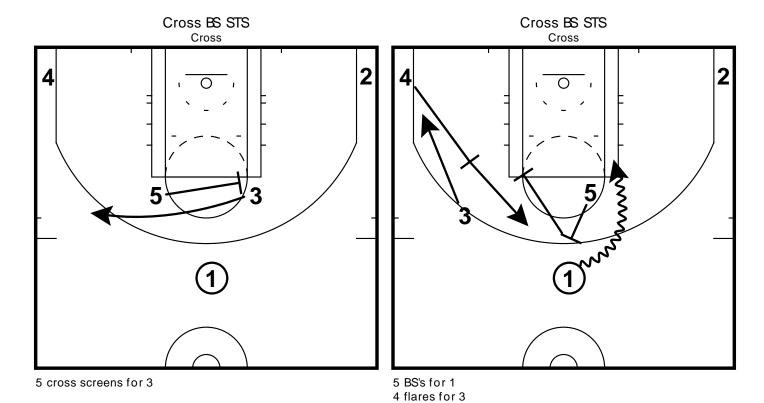






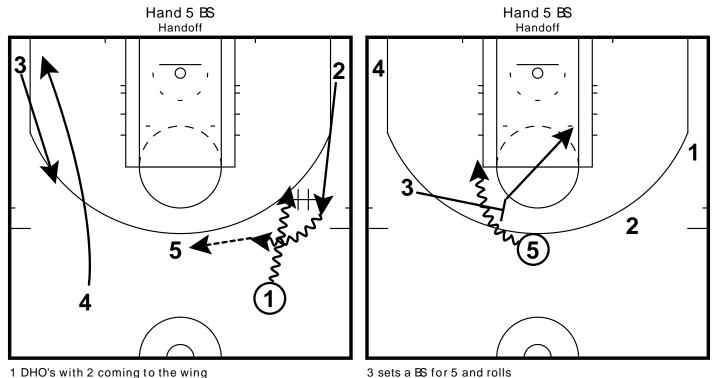


5 pins down for 4 3 hits 4 on top, 5 posts up 4 looks high low to 5

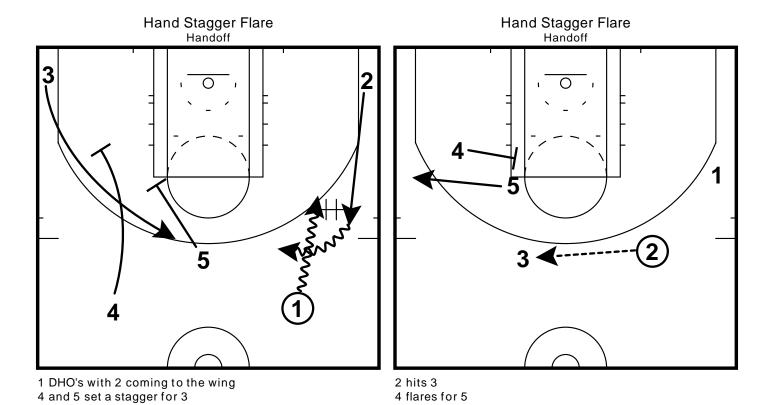


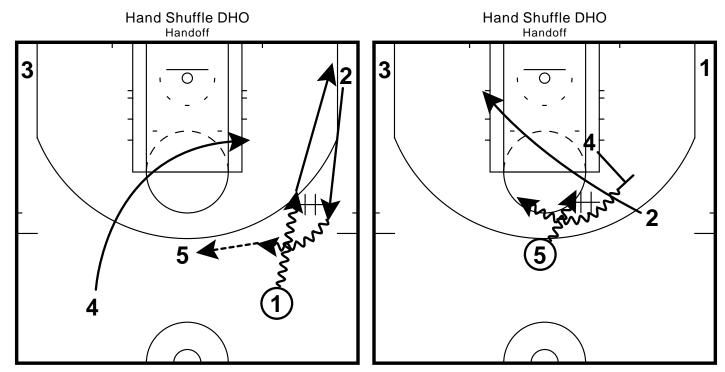
5 down screens for 4

pg. 13

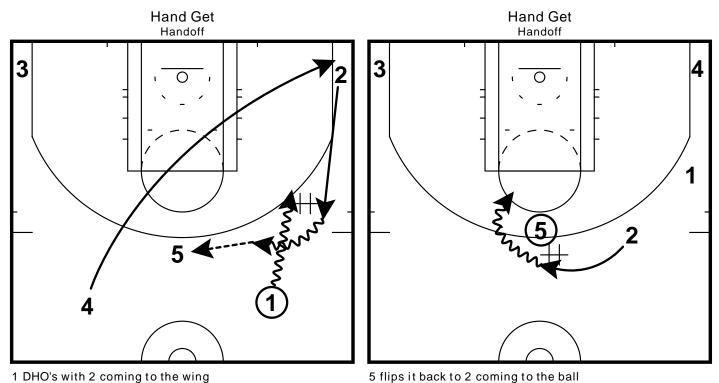


- 1 DHO's with 2 coming to the wing 3 and 4 interchange 2 hits 5 on top

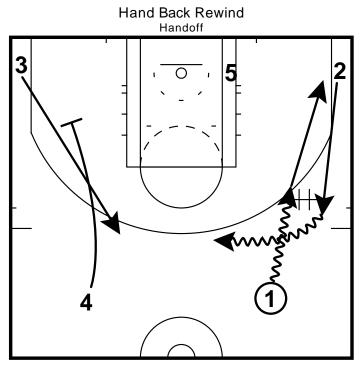


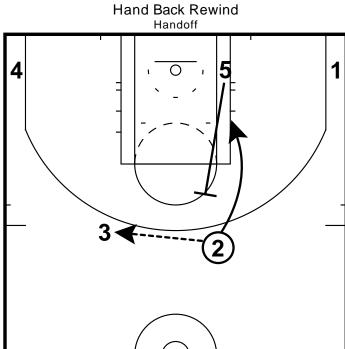


- 1 DHO's with 2 coming to the wing 1 goes to the corner 3 loops through the paint 2 hits 5 on top



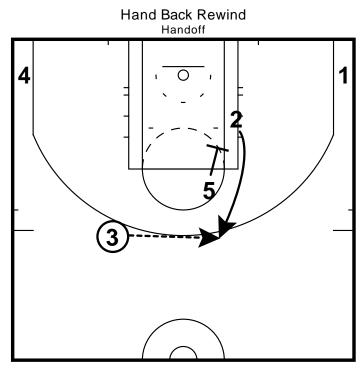
- 1 DHO's with 2 coming to the wing 4 cuts opposite corner 2 hits 5 on top





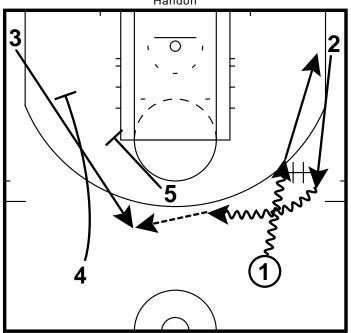
- 1 DHO's with 2 coming to the wing 4 pins down for 3
- 1 goes to corner

2 swings to 3 5 back screens for 2



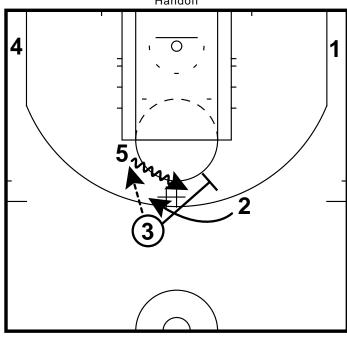
- 5 sets a pin down for 2
- 3 looks to hit 2 coming off screen





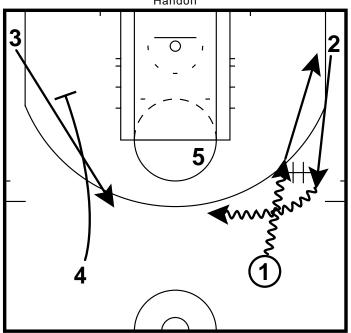
- 1 DHO's with 2 coming to the wing 4 and 5 set a stagger for 3 1 goes to corner, 2 hits 3

Hand Stagger Elbow Zoom Handoff



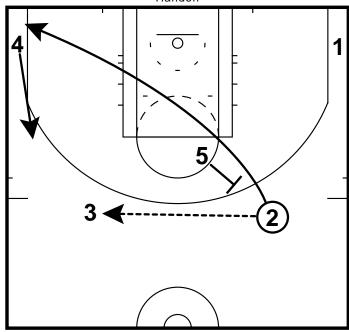
- 3 hits 5 on the elbow
- 3 pins down for 2 5 follows to DHO with 2 and rolls

Hand Shuffle Back Door Handoff



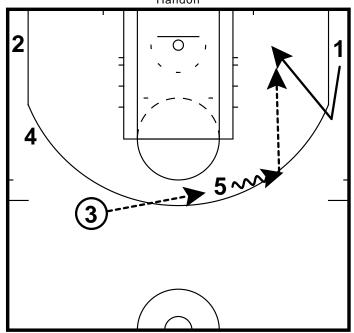
- 1 DHO's with 2 coming to the wing 4 pins down for 3
- 1 goes to corner

Hand Shuffle Back Door Handoff

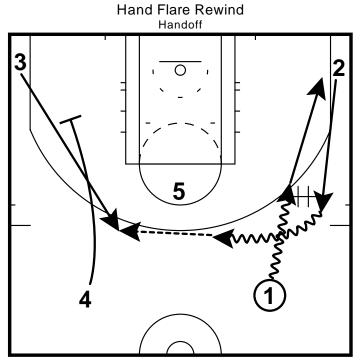


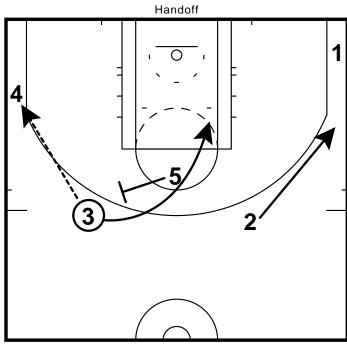
- 2 swings it to 3
- 5 sets a shuffle for 2
- 4 moves up to the wing

Hand Shuffle Back Door Handoff



- 3 hits 5
- 5 dribbles at 1
- 1 back doors

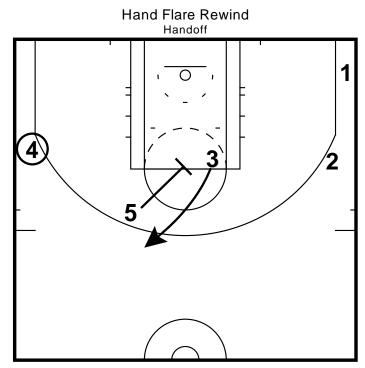




Hand Flare Rewind

- 1 DHO's with 2 coming to the wing 4 pins down for 3
- 1 goes to corner, 2 hits 3

2 spaces to wing 3 hits 4, 5 flares for 3

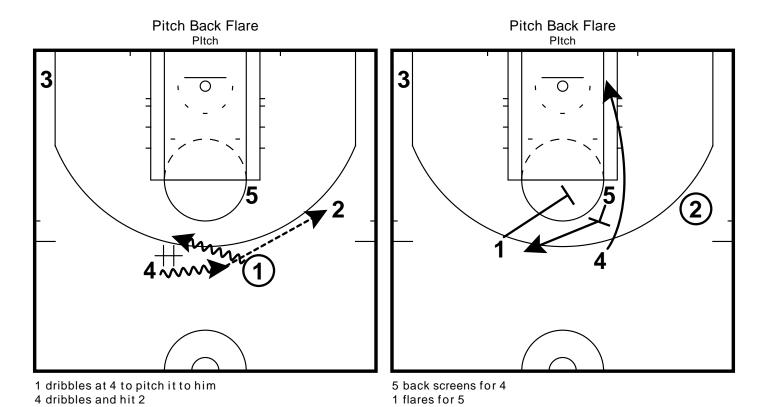


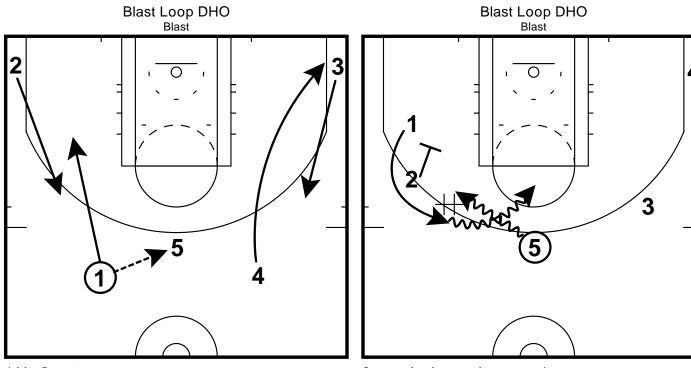
5 re-screens for 3 on a pin down

Hand Back Post Handoff 3

- 1 DHO's with 2 coming to the wing 4 runs to corner, 3 back screens for 5 3 pops, 2 hits 3 if 5 not open 3 looks for shot or 5 posting up

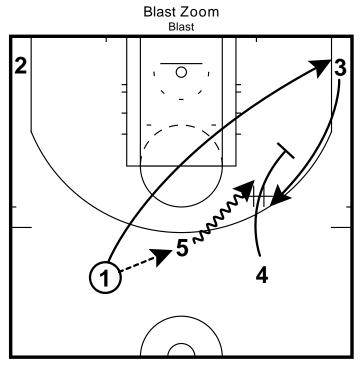
Pitch





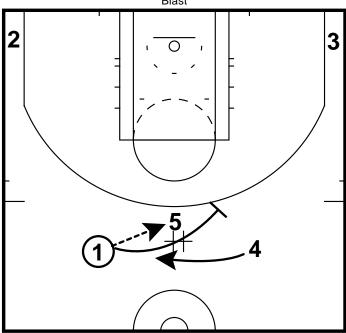
1 hits 5 on top 3 and 4 interchange 2 and 1 cross paths

2 wraps back around to screen 1 5 follows to DHO with 1

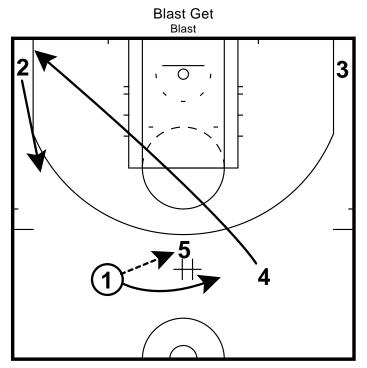


- 1 hits 5 on top and cuts to corner 4 pins down for 3 5 follows to DHO with 3

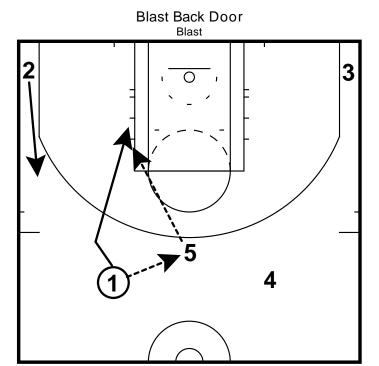




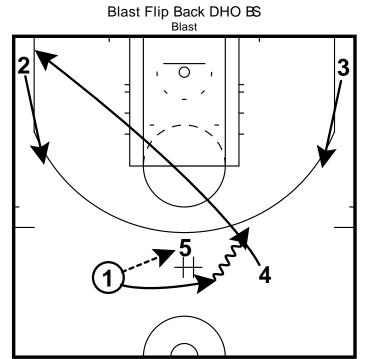
- 1 hits 5 on top 1 cuts over 5 to screen for 4 5 flips it to 4 4 looks to go down hill

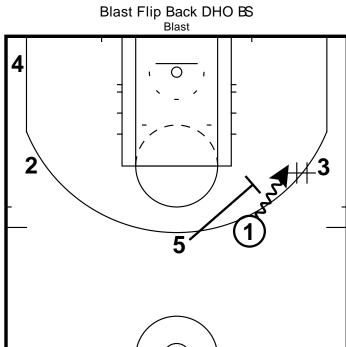


- 1 hits 5 on top 4 cuts opposite corner 2 fills up 5 flips it back to 1 to go down hill



- 1 hits 5 on top 2 fills up 1 back doors, 5 hits 1 if open

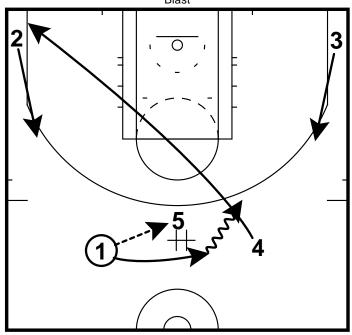




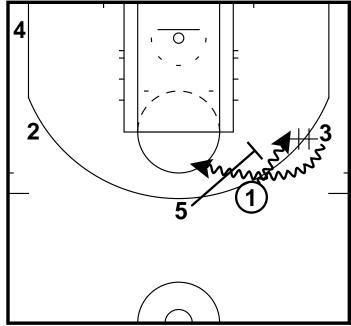
1 hits 5 on top 4 cuts opposite corner 2 and 3 fill up 5 flips it back to 1

1 DHO's with 3 5 follows to set a BS for 3 and rolls

Blast Flip Back DHO Flare Blast



Blast Flip Back DHO Flare Blast

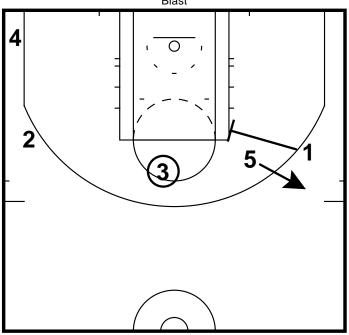


- 1 hits 5 on top 4 cuts opposite corner 2 and 3 fill up 5 flips it back to 1

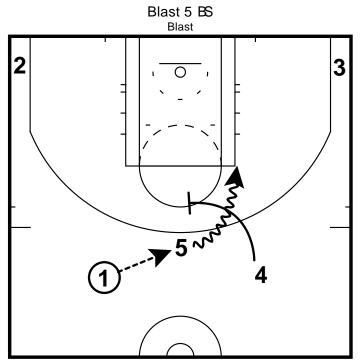
1 DHO's with 3

5 follows to set a BS for 3

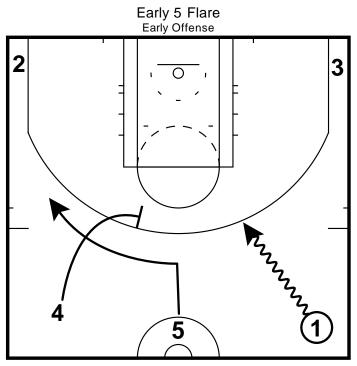
Blast Flip Back DHO Flare
Blast



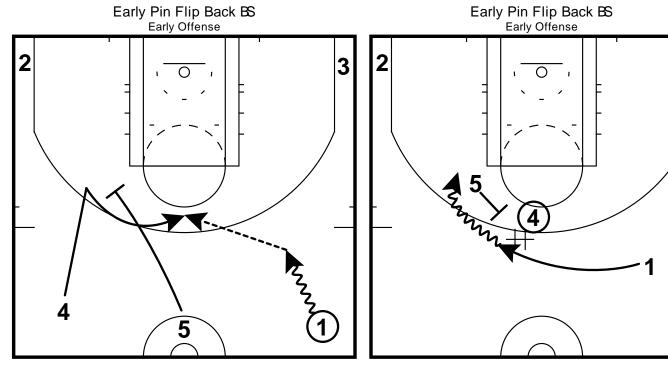
- 1 flares for 5
- 3 looks to throw back to 5



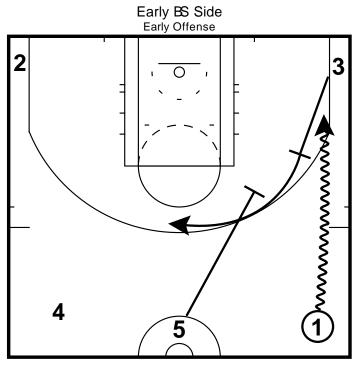
- 1 hits 5 on top 4 acts to cut through, 4 BS's for 5



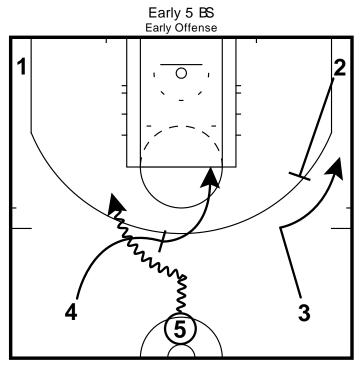
- 1 dribbles up in transition 4 runs to set a flare for 5



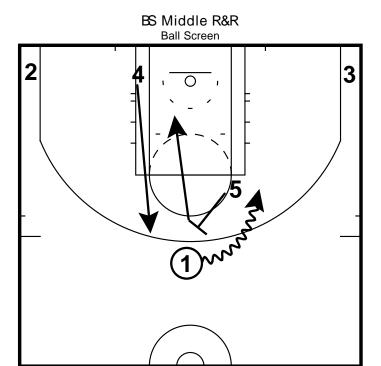
- 1 dribbles up in transition 5 sets a pin down for 4 1 hits 4



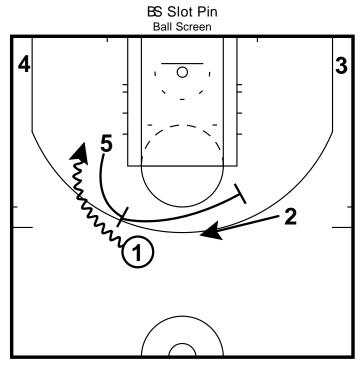
1 dribbles up in transition 3 sets a BS for 1, 1 looks to attack 5 flares for 3 If 1 has nothing, 5 BS's for 1



- 5 dribbles it up in transition 4 runs to set a BS for 5 and rolls 2 flares for 3

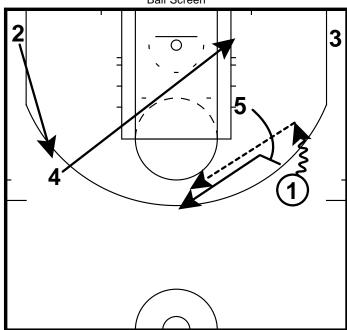


5 BS's for 1 and rolls 4 replaces behind 5



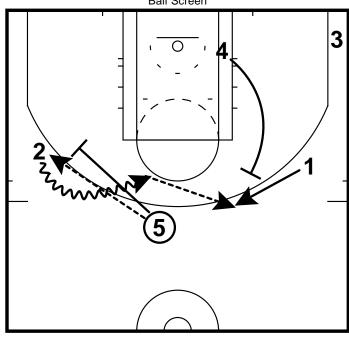
5 sets a BS for 1 5 rolls to pin down for 2 1 looks to throw back to 2



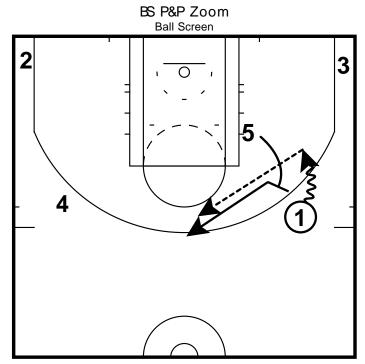


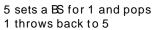
- 5 sets a BS for 1 and pops
- 1 throws back to 5
- 4 dives to the block
- 2 fills up to the wing

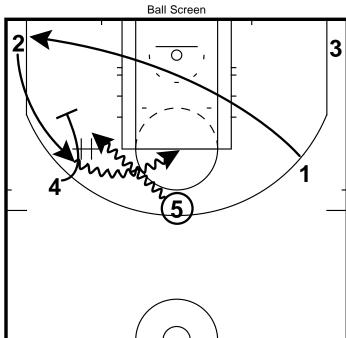
BS P&P Swing Step Up Ball Screen



- 5 swings it to 2
- 5 follows to BS for 2
- 1 runs to slot, 2 hits 1
- 4 runs to set a BS for 1

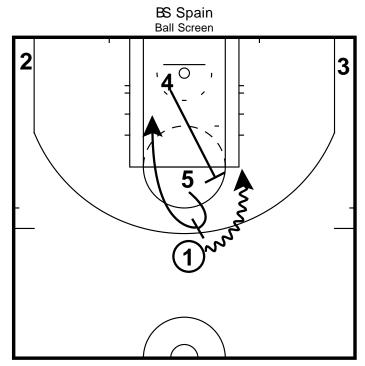




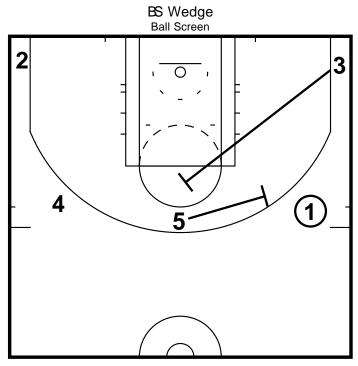


BS P&P Zoom

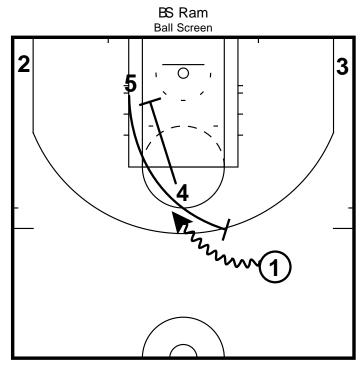
- 4 pins down for 2
- 5 follows to DHO with 2 and rolls
- 1 cuts to opposite corner



5 sets a Middle BS for 1 and rolls 4 sets a back screen on X5 and pops

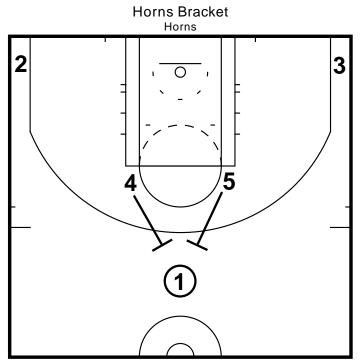


3 runs to set a screen for 5 5 runs to set a BS for 1 and rolls



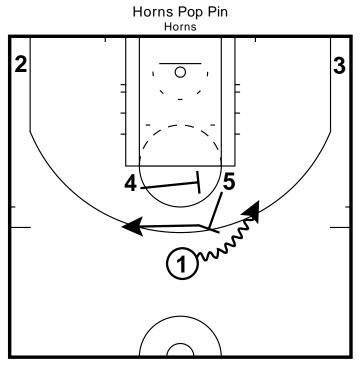
4 pins down for 5 5 runs to set a BS for 1 and rolls

Horns



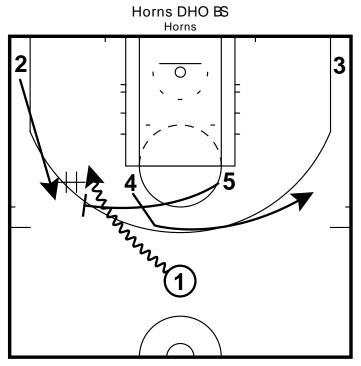
5 and 4 spring out at the same time 1 picks to go off either BS

Horns



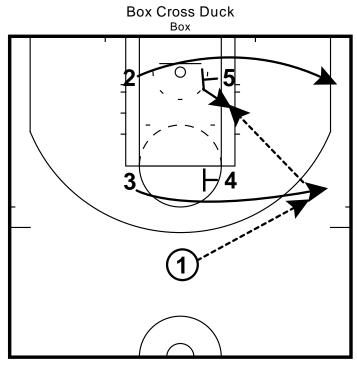
- 1 goes off 5 BS 5 pops, 4 pins in for 5 1 looks to throw back to 5

Horns

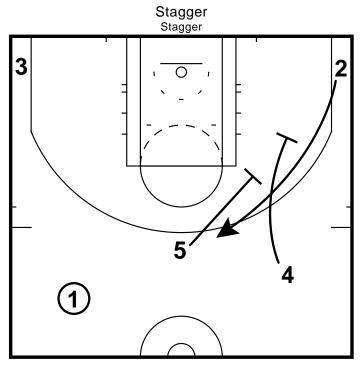


- 4 ghosts out off 1 1 DHO's with 2 coming up 5 follows to set a BS for 2 and rolls

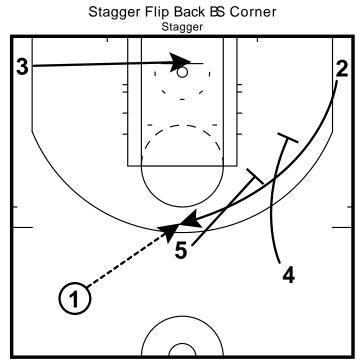
Box



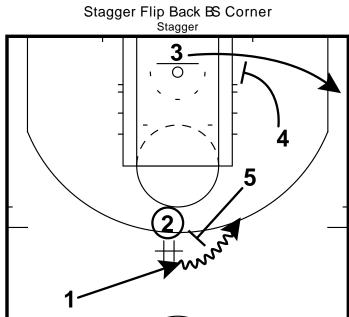
5 and 4 set cross screens for 2 and 3 1 hits 3 on the wing 5 ducks in, 3 looks to hit 5



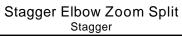
5 and 4 set a stagger for 2 This is done early in transition 1 looks to hit man running off screen

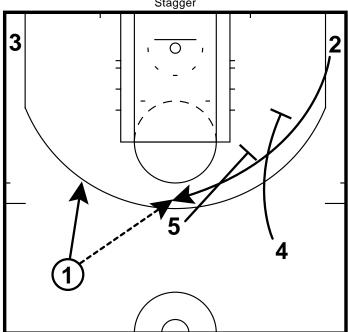


5 and 4 set a stagger for 2 1 hits 2, 3 moves to the rim



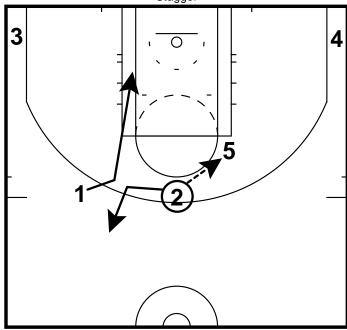
- 2 flips it back to 1 coming to ball 5 follows to set a BS for 1 and rolls
- 4 sets a screen for 3 to corner



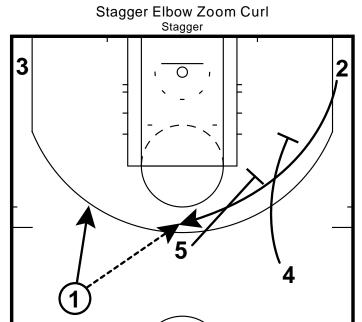


5 and 4 set a stagger for 2 1 hits 2, 1 moves up to slot

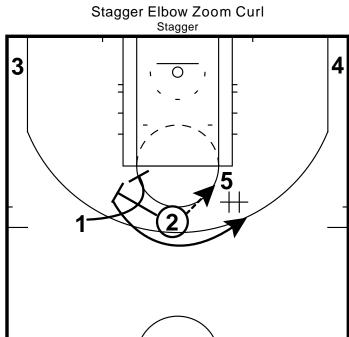
Stagger Elbow Zoom Split Stagger



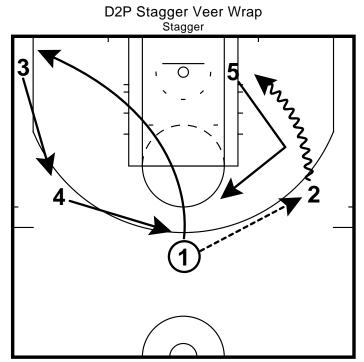
- 2 hits 5 on elbow
- 2 acts to set a pin down for 1
- 1 and 2 split
- 5 reads and passes to open man

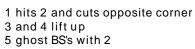


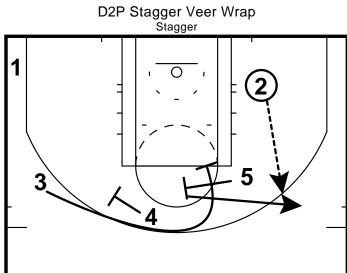
5 and 4 set a stagger for 2 1 hits 2, 1 moves up to slot



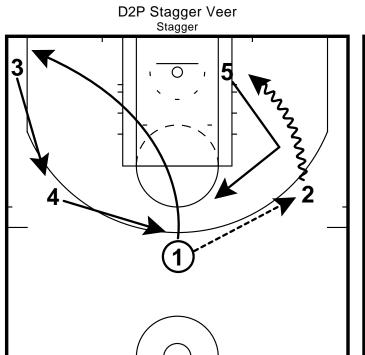
- 2 hits 5 on the elbow
- 2 pins down for 1
- 1 curls and pins in for 2 5 DHO's with 2 coming to ball

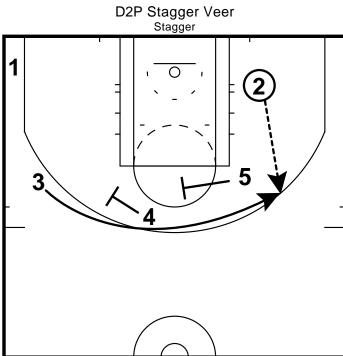






- 4 and 5 set a stagger for 3 3 wraps to pin in for 5 2 kicks out to 5

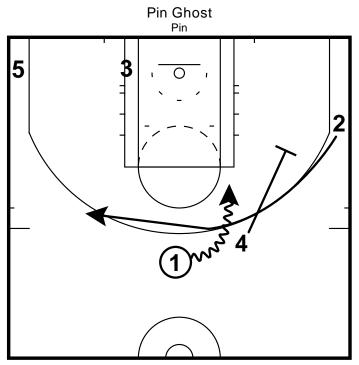




- 1 hits 2 and cuts opposite corner 3 and 4 lift up 5 ghost BS's with 2

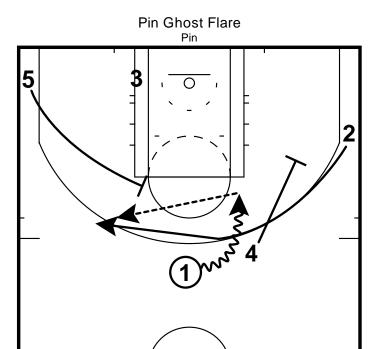
4 and 5 set a stagger for 3 2 looks to hit 3 coming off screen

Pin



- 4 pins down for 2 2 runs in to ghost BS with 1 1 looks to attack or pass on switch

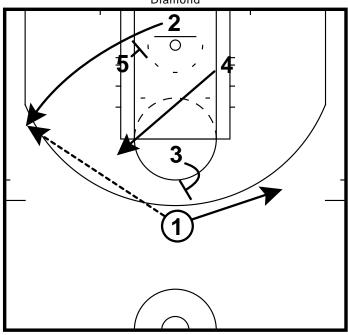
Pin



- 4 pins down for 2 2 runs in to ghost BS with 1 5 flares for 2 1 looks to throw back to 2

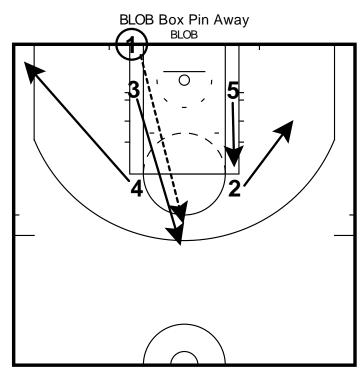
Diamond

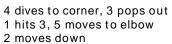
Diamond Post Clear Diamond

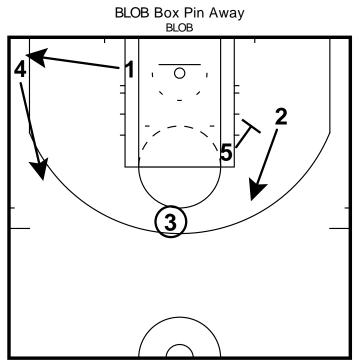


5 pins down for 2, 1 hits 2 4 flashes to elbow

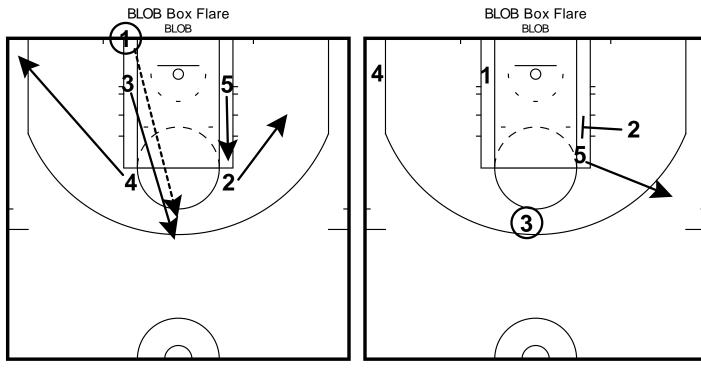
- 3 flares for 1, 5 posts up 2 looks to throw over top to 5







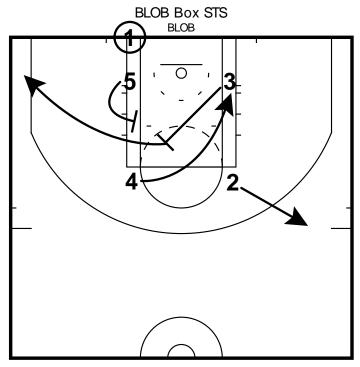
5 pins down for 2 3 looks to hit him if open 4 fills up, 1 goes to corner



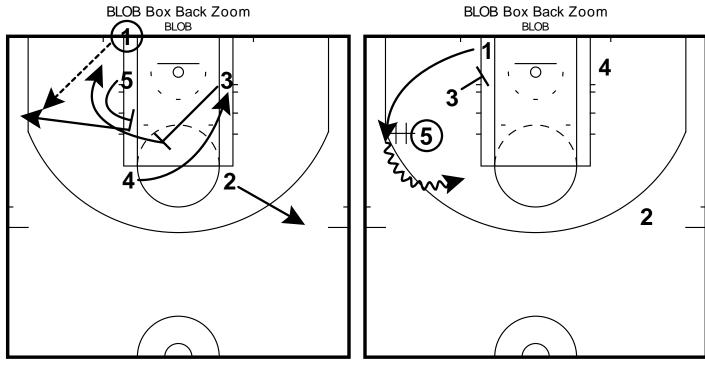
- 4 dives to corner, 3 pops out 1 hits 3, 5 moves to elbow
- 2 moves down

2 flares in for 5

3 looks to hit 5 if open

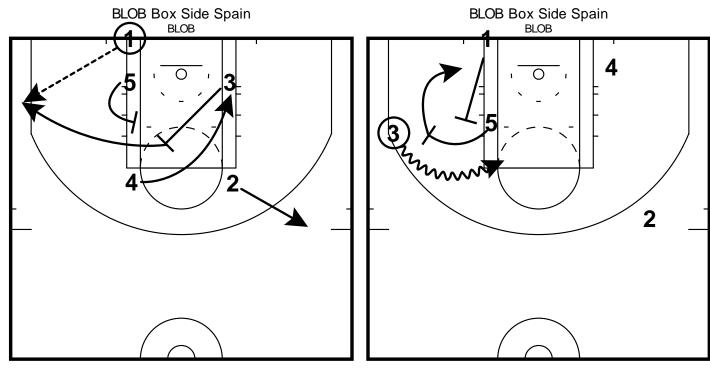


- 3 back screens for 4, 2 pops out 5 screens for 3 to corner 1 looks to hit open man



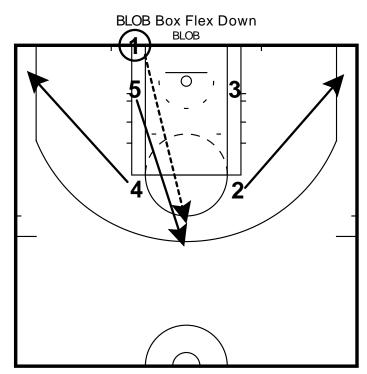
3 back screens for 4, 2 pops out 5 screens for 3, 3 wraps around 5 1 looks to hit 5 popping out

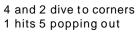
3 pins down for 1 5 DHO's with 1 coming to the ball

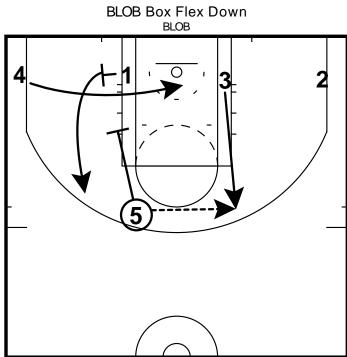


- 3 back screens for 4, 2 pops out 5 screens for 3 to corner
- 1 looks to hit 3

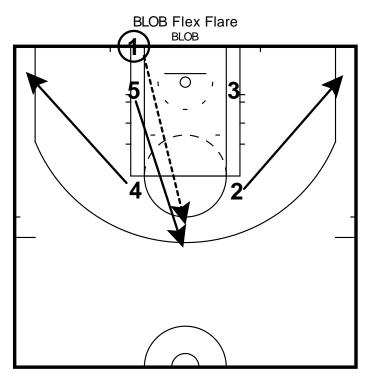
- 5 BS's for 3 and rolls
- 1 sets a back screen on X5 and pops

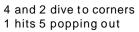


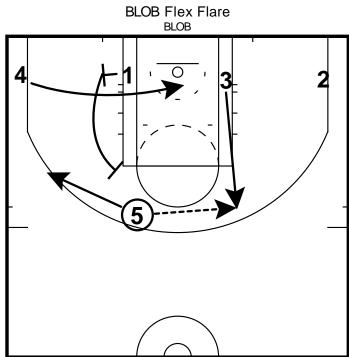




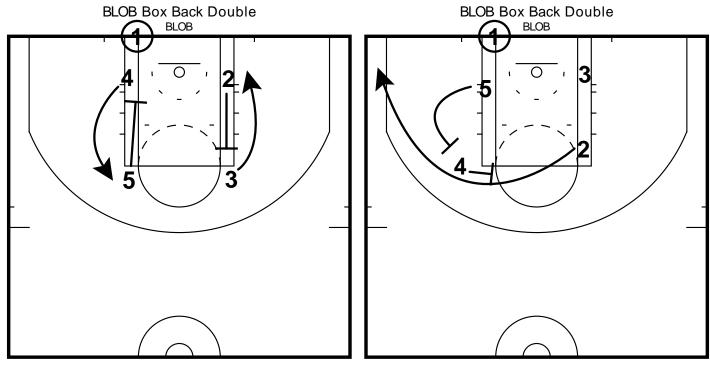
5 swings to 3 filling up 1 flex screens for 4 5 sets a pin down for 1





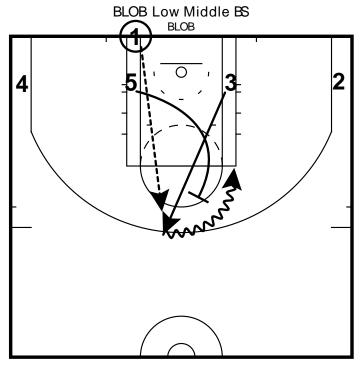


- 5 swings to 3 filling up 1 flex screens for 4 1 flares for 5, 3 looks to hit 5

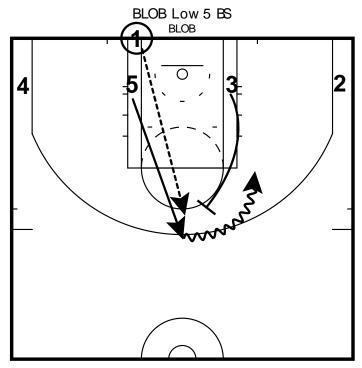


5 pins down for 4 2 back screens for 2

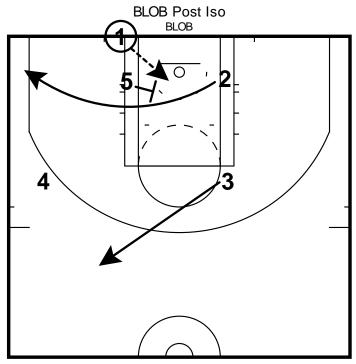
5 and 4 set a double for 2



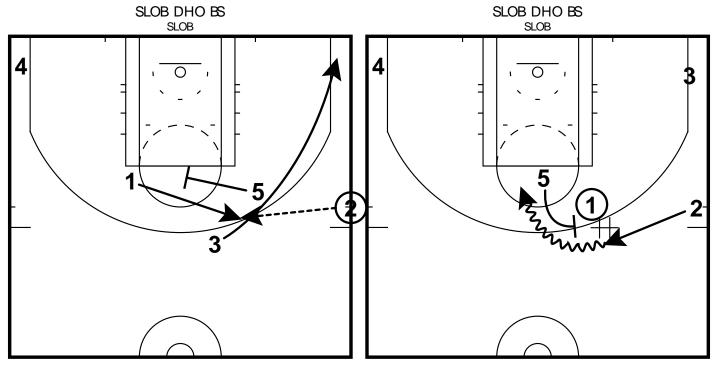
- 1 hits 3 popping out 5 loops around to set a BS for 3



1 hits 5 popping out 3 runs to set a BS for 5

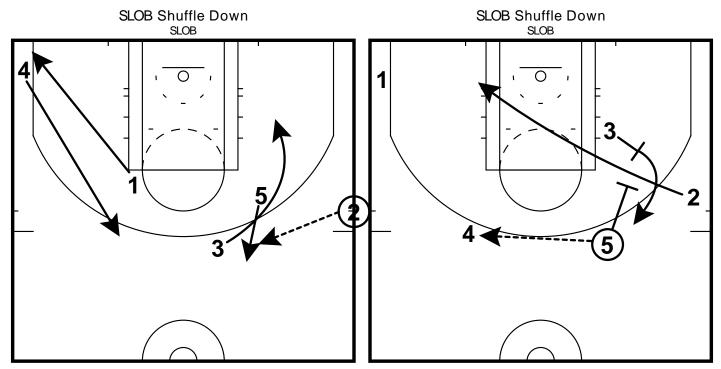


- 5 cross screens for 2 3 pops out 1 throws to rim over top to 5

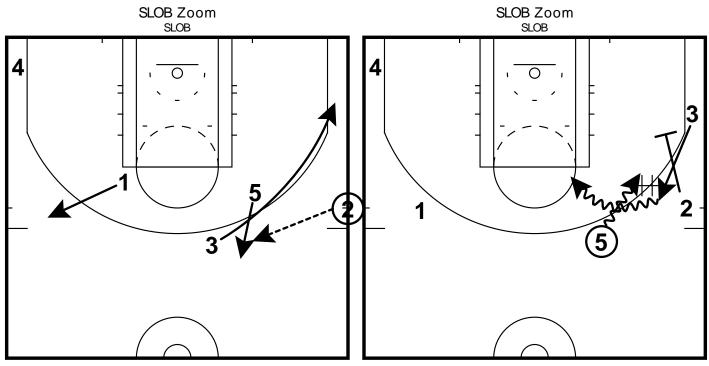


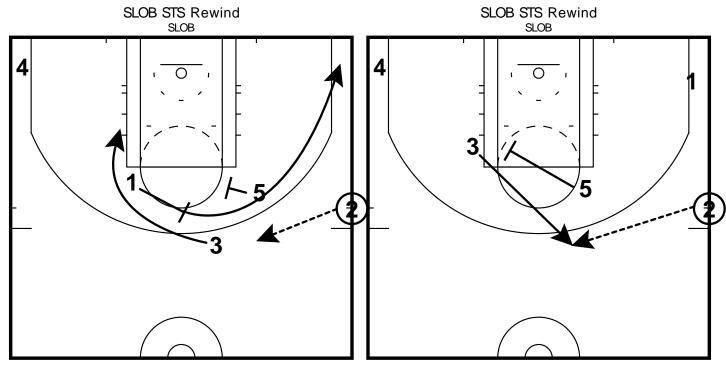
3 wraps around 5 to corner 5 pins away for 1, 2 hits 1

1 DHO's with 2 5 follows to set a BS for 2 and rolls



3 wraps around 5 5 pops, 2 hits 5 1 and 4 interchange 5 swings to 4 3 sets a shuffle for 2 5 sets a pin down for 3





5 pins down for 3 coming back 2 looks to hit 3